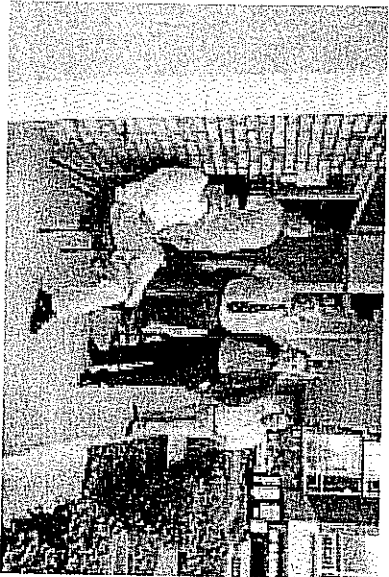


WEST VIRGINIA CHESS BULLETIN

MARCH 2003

VOLUME 244

244



Players at one of the Charleston summer tournaments relax between rounds.
Sitting: Jim Fuller. Standing (left to right): Ben Good, Chuck Waugh, John Roush, and Gary Cummings.

WVCA Bulletin File 0999-X2099ZWV
% Mike Baker
1552 Fairmont Ave
Clarksburg WV 26301-2424

R
John E. Roush
HG 80 Box 258
Ripley, WV 25271-9431



WEST VIRGINIA CHESS BULLETIN

"CONTRADICTION PISCICULTO"

MARCH 2003 VOLUME 243

MARK HADHAWAY TRIUMPHS AGAIN!

Mark Hadhaway scored 5-1 in a brilliant win over the reigning 2002 West Virginia Chess Championship over the Labor Day Weekend (August 31 - September 2, 2002). There definitely seems to be a pattern developing here!

Donald Griffith, David Saville, Ben Good, Gary Cummings, Alex Dementiev, and Dave Olson all scored 4-2, while for 2nd place, 3 runners included:

Class A: Ben Good, Gary Cummings, Alex Dementiev (4-2)

Class B: Dave Olson (4-2)

Class C: Mike Baker (3-5, 2-5)

Class D: Mark Olson, Galen Miller (3-5)

Junior Champion: Alex Dementiev

Paul Good won the Blitz Championship. The Quick Championship expired following illness and was not contested.

Many, many more individual souls participated in the event. The event was held in Charleston, WV, under the auspices of the West Virginia Chess Club.

In the following pages we present a selection of games from the event, with brief notes by the editor. Most of the games are only featured for illustrative purposes. In the event which is presented in a separate column are complete games. A complete list of games can be found on the website: www.wvchess.com. The complete list of games is located on page 5.

Editor: Glenn - David Saville Rd. 1

B23 1. e4 g5 2. d3 d6 3. f4 e6 4. d2 b3

2. b6 6. e2 e6 6. e5 d7 7. d4 b6 8.

dxc5 dxc5 9. d2d4 d2d7 10. e2e3
[Presumably Saville considered
10... e2b2? 11. d2d5 e2d4 too risky.
However, a Δ is a Δ! 10... d2d4 11.
d2d4 a6 [11... a6? 12. d2d5 112 Δb1
e2f7 13. O-O g8 14. e2f3 e2e6 15. e2e2
e2f7 16. b4 d2a4 17. e2d2 [d. 17. d2a4
e2d4 [Bc6] 17... e2e8 18. d2a2 e2b5
19. e2f1 e2xe2 20. e2xe2 d2c3 21.
e2c3 e2xc3 22. e2xc3 e2xc3 23. b5 O-O
24. Δb3 Δb6 25. b2xb6 26. e2e2 29.
e2xc3 27. e2xc3 e2a3 28. Δa1 e2xc2 29.
g3 e2g7 30. h4 e2c5 31. e2f1 e2f2 32. e4
e2xc3 33. a5 e2x4 34. e2b7 Δg1 35.
e2xc1 36. e2e2 e2a3 37. a6 e2c5
38. e2e6 16 39. e2d7 e2f7 40. e2f6 e2f6
41. e2f3 e2e2 42. e2g4 e2f7 43. e2e6 e2e6
44. e2g5 e2e3 45. e2g4 e2e4 46. h2 g2h5
47. e2h6 e2e6 48. e2g4 e2g7 49. e2f5
d4 50. e2c4 g3 51. e2b3 e2d4 52. e2f4
e2h8 53. e2g4 e2e6 54. e2f3 e2e2 55. a7
e2a7 56. e2f2 e2c3 10 11]

(Continued on next page)

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Donald Griffith - Alex Dementiev Rd. 2
C01
1. e4 d5 2. exd5 d2 3. c4 e6 4. d4 exd5
5. d2c3 e2b4 6. e2d3 O-O 7. d2ge2 e2e6
8. c5 b6 9. cxb6 e2b6 10. O-O c5 11.
e2g5 d2c6 12. a3 cxd4 13. exb4 e2xa1
14. e2xa1 dxc3 15. bxc3 e2e5 16. e2b1
h6 17. e2h4 d2xc3 18. e2xc3 g5 19. e2g3
d2e4 20. e2e5 16 21. e2d4 e2f5 22. e2b5
d2d2 23. e2xb6 e2d7 24. e2xd7 e2xd7
25. Δd1 d2c4 26. e2c5 e2e8 27. d2d4
d2b2 28. Δa1 d2d4 29. h3 [Apparently
Donald didn't feel the position after
29... d2c5 30. d2c5 e2c8 worth pursuing.
I'm sure if he had been facing one of
his "clients", i.e. Jim Walker or this
editor, he would have tried 31. Δa2
e2e8 32. d2e6 and awaited
"developments"] [1:2:2]

David Olson - John Roush Rd 2 D59
1. e4 e6 2. d2c3 d5 3. d4 d2 4. e2g5
e2f7 5. e3 h6 6. e2h4 O-O 7. d2f3 b6 8.
cxd5 d2xb5 9. e2xe7 e2xe7 10. d2xb5
exd5 11. e2e2 e2e6 12. O-O c5 13. dxc5
d2b5 14. b3 d2d7 15. Δc1 a5 16. e2b5
d2b6 17. e2e2 Δc8 18. h3 e4 19. Δc3
exb3 20. exb3 c4 21. d2d4 e2d4 22.
e2b2 Δc5 23. e2c6 Δc8 [d. 23... Δa3:
The following sequel is explained by a
rare mental disorder to which I suffer,
noseus hossius hoppbackus or the
inability to foresee d retreats which
trap my e. It was caused by an
unfortunate childhood incident when I
witnessed a nude horse trotting in a
field of wildflowers. This also resulted
in a youthful addiction to the Reti
Opening which was only cured by six
years of therapy, numerous painful
losses, and countless dull draws.] 24.
d2c2 e2xc3 [24... e2a5 25. b4+-] 25.
e2xc3 Δ5xc6 26. d2d4 Δ6c7 27. b2c4

d2xc4 [d. 27... Δc4+] 28. e2b4 e2d7 29.
Δa1 g6 30. Δa6 e2g7 31. e2e7 d2d2 32.
13. d2c4 33. Δf6 Δf8 34. Δxg6 e2xg6
35. e2xh8 Δc8 36. e2e7 e2e8 37. d2e6
e2h7 38. Δf4 d2b6 39. d2h5 d2d7 40.
e2d6 Δc1 41. e2h2 15 42. e2e7 [1:0]

Galen Miller - Jim Kirkpatrick Round 3
E21
1. d4 d2 2. c4 e6 3. d2c3 e2b4 4. d2f3
d2e4 5. e2d3 f5 6. e2g5 d2xg5 7. a3
e2xc3 8. e2xc3 d2e4 9. e2c2 b6 10. g3
e2b7 11. e2g2 O-O 12. d2d2 e2f6 13. f3
d2xd2 14. e2xd2 d2c6 15. O-O-O d2a5
16. e2d3 e2a6 17. f4 e2xc4 18. e2c3 d5
19. e3 d2b3 20. e2b1 a5 21. e2f1 b5 22.
e2xc4 d2xc4 23. e2a2 c5 24. Δhe1 Wh6
25. Δe2 e2h5 26. Δde1 e2e8 27. Δd1
e2b5 28. Δee1 a4 29. Δe2 d2a5 30.
Δc2 e2b3 31. e2b1 e2xc3 32. Δxc3
d2d4 33. Δxd4 Δab8 34. Δd2 Δc3 35.
Δxc3 e2xb3 36. Δd3 Δc8 37. Δd4 Δc4
38. Δd3 Δe4 39. e2c1 d2c4 [0:1]

(Continued on next page)

EDITOR SPEAKS!
Last year I took me 4 1/2 months
to crank out the first bulletin. I didn't
think I could top that, but it appears I
have!
Although technology has made
producing a bulletin easier, I seem to
have gotten lazier. I have no real
excuse. However, if need be, how
about: "I had the bulletin ready to go at
Thanksgiving, but my dog ate the hard
drive on my computer!"
Anywy, I'll try to do better
during the balance of my term and let's
see if we can find someone a tad more
energetic to take over next Labor Day.
Although the bulletin carries no salary,
it does permit you to publish your
games you want seen and suppress
those you don't. JER

David Saville - David Olson Round 3

E39
 1. d4 Q16 2. c4 e6 3. Qc3 Qb4 4. Qc2
 c5 5. dxc5 Qc6 6. Q13 O-O 7. a3 Qxc5
 8. b4 Qe7 9. Qb2 d5 10. e3 d4 11. Qd1
 e5 12. b5 Qe5 13. bxc6 dxc3 14. Qxc3
 Qxc3 15. Qxc3 e4 16. cxb7 Qxb7 17.
 Qx16 gxf6 18. Qd7 Qxc3 19. Qxb7
 exf3 20. gxf3 e5 21. Qg1 Qh8 22. Qd3
 Qg8 23. Qg4 Qxg4 24. Qg4 Qg7 25.
 Qe4 Qe6 26. Qe5 e4 27. Qx7 Qd6
 28. c5 Qe5 29. cxd6 e3 30. Qe2 [1:0]

Donald Griffith - Ben Good Round 3

D02
 1. d4 d5 2. Q13 e6 3. e3 c5 4. c3 Qc6 5.
 Qc3 Qc7 6. Qb2 d5 7. dxc6 Qg7 8.
 O-O Qxc5 9. Qxc5 Qxc5 10. e4 Qd7
 11. exd5 f5 12. c4 g8 13. Q13 Qd8
 14. Qe1 O-O 15. Qe5 Qe8 16. b4
 [Already up a Δ and holding a big
 space advantage, one would not
 expect Donald to offer material back.
 However, the open lines and enhanced
 space advantage fully justifies his
 decision. In sure Ben was unhappy
 with this turn of events.] 16... cxb4 17.
 e3 Qg7 [17... b3 18. Qa3 is horrible to
 contemplate.] 18. Qf4 g5 19. Qxg5
 Qxc5 20. Qxc7 Qxc7 21. Qe2 Qxh2
 22. Qxh2 Qxc2 23. Qx15 Qd7 24.
 Qxd7 Qxd7 25. Qxc2 Qxc3 26. Qxc3
 b6 27. Qe6 Qb7 28. Qae3 Qc8 29.
 Q3e4 a5 30. Qh6 e4 31. Qe6 Qxc4
 32. Qxc6 Qb7 33. Qc4 Qxc5 34.
 Qxc6 Qb7 35. Qc4 Qxc5 36. Qxc4 h5
 37. Qc4 Qf5 38. f4 Qb6 39. g3 Qd5
 40. Qh3 Qd8 41. Qh4 [1:0]

Alex Demertlev - Ben Good Round 4

B19
 1. e4 e6 2. d4 e5 3. Qc3 dxc4 4. Qxc4
 Q15 5. Q13 Qg6 6. Q13 Qd7 7. h4 h6
 8. h5 Qh7 9. Qd3 Qxc3 10. Qxc3 e6

11. Qf4 Qe6 12. Qd2 Qc7 13. O-O O-O
 O-O 14. Qb3 Q16 15. Qh4 Qd6 [A
 draw is a reasonable result, but there is
 a lotta game left here!] [½:½]

John Roush - Donald Griffith Round 4

A36
 1. c4 Q16 2. g3 g6 3. Qg2 Qg7 4. Qc3
 O-O 5. e4 d6 6. Q16 e2 c5 [White is a lot
 happier to see 6... e5.] 7. O-O Qc6 8.
 d3 Qd4 9. Qxc4 cxd4 10. Qe2 e5 11.
 h3 Qd7 12. g4 e5 13. b3 Qc5 14. Qa3
 f5 15. exd5 gxf6 16. gxf6 Qx15 17. Qxc5
 dxc5 18. Q13 Qd7 19. Qh2 Qe6 1
 [Before this Q16: I [JER] was happy
 with my position. I planned Qe4
 [... Qh3 Qf5] and after a Q swap, the
 Q lands on e4 making all further
 proceedings middle or endgame,
 favorable to White. Further the ideas of
 doubling the Qs on the g-file and
 swinging the Q to g4 or h5 also
 presented pleasant prospects. The
 imminent arrival of the Queen: Q on the
 King-side drastically alters the picture.]
 20. Q13 e4 21. Qxc4 Qh3 22. Qh3
 Qe5 23. Q13 Qh3 [I feel like Donald
 could have played better hereabouts,
 but I don't know where or how exactly.]
 24. Qh3 Qh3 25. Qa1 Qa6 26.
 Qg2 Qxg3 27. Qg3 Qx1 28. Qx1
 Qx1 29. Qx1 Qf7 [Q g4] 30. Qx2 h5
 31. Q13 Qh6 32. e4?? [A "C" move. If
 White is playing for a loss] Qf5 33.
 Qf2 Qg4 34. Qg2 h4 35. g4 Qxh4
 [37. Qh2 Qg4 38. Qg2 Qf4 39. Qf2 b6
 and Donald's Q penetrates.] [0:1]

Ben Good - Jim Kirkpatrick Round 5

B90
 1. e4 e5 2. Q13 d6 3. d4 cxd4 4. Qxd4
 Q16 5. Qc3 e6 6. Qe3 e7 7. Qb3 Qe6
 8. f3 Qb7 [A minor move order note is
 in order here. In this position 8... d5 is

unwise because of 9. e4 d5 10. Qd5
 Qd5 11. c4 Qb4+ 12. Qe2 Qe6
 13. Qd8+ Qd8 ±. However, in a similar
 position from a Classical Sicilian move
 order [5... Qc6 rather than 5... a6],
 8... d5 9. e4 d5 10. Qd5 Qd5 11. c4
 Qb4+ 12. Qe2 Qe6 13. Qd8+ Qd8
 yields Black at least easy equality.] 9.
 Qd2 Qb6 10. O-O O-O Q16 11. Qxc4
 Qxc4 12. g4 b5 13. g5 b4 14. gxf6 bxc3
 15. Qxc3 Qc8 16. Qg7 Qxg7 17. Qb4
 d5 18. exd5 Qe2 19. Qd2 Qx13 20.
 Qg1 Q18 21. Qe4 Qd7 22. Qxc6 Qxc6
 23. Qxd5 Qxc2 24. Qxc2 Qxc5 25.
 Qxc8 Qxc8 26. Qxc8 Qxc8 27. Qg5
 Qc7 28. Qf6 [1:0]

David Olson - Gary Cummings Round 5

E62
 1. c4 Q16 2. Qc3 g6 3. g3 Qg7 4. Qg2
 O-O 5. Q13 d6 6. O-O c6 7. d4 Qc7 [Q
 ... a6 Δ ... b5 and f8. a4 a5 Δ ... Qa6] 8.
 e4 e5 9. d5 Qb7 10. b3 [I prefer
 10. Qe1.] Q15 11. dxc6 bxc6 12. Qa3
 Qc5 13. Qxc5 dxc5 14. Qa4 f5 [I
 personally would prefer 14... Qe7 Δ
 ... Qh6 & ... Qg7-e6-d4.] 15. Qxc5
 Qxc5 16. Qd6 Q16 17. Qe7 Q18 18.
 Qxc5 Qxc5 19. Qc3 Qe4 20. Qd2 Qg7
 21. Qxc4 Q18 22. Qd3 Q17 [Though
 White has 2 Δ for the piece, a draw
 here is a little puzzling.] [½:½]

David Saville - Donald Griffith Round 6

A83
 1. d4 f5 2. Q13 Q16 [This is very un-Donald
 like.] 2. e4 fxe4 3. Qc3 Q16 4. Qg5 c5
 5. Qc4 cxd4 6. Qxf6 exf6 7. Qxd4 Qc6
 8. Qxc4 Qe7 9. Qxc7 Qxc7 10. O-O O-O
 Q15 11. Qd5 Q17 12. Qe1 Qh8 13.
 Q13 g6 14. Qe2 Qd6 15. Qd1 Qb8 16.
 Qb1 Qe5 17. Qx7 Qx7 18. Qxc5 Qe5
 19. Qxc5 Qe8 20. Qxc8 Qe8 21. Q15
 a6 22. Qe1 Qd8 23. Q16 Qe7 24.

Qxc8 Qxc8 25. Qe7 [How Donald
 saves this one is a mystery to me.] Q18
 26. f3 h5 27. Qc1 [Perhaps White
 could try 27. Qe4 Δ f4, g3, h3, g4
 trying to create a passer on the Q-
 side.] 27... Q15 28. Qd2 Qd6 29. Qe8
 Qd5 30. Qe3 Q15 31. b3 Qc5 32. Qd2
 Qd5 33. Qe1 Qc5 34. Qe2 b5 35. a3
 a5 36. Qe2 a4 37. bxc4 Qxc4 38. Qe4
 Qxc2 39. Qg3 Qc5 40. Qxc4 d5 41.
 Qa8 Qa2 42. Qc8 Qd4 43. Qg8 Qc3
 44. Qxc6 d4 45. Qc6 Qb3 46. Qh6 d3
 47. Qxh5 Q2 48. Qd5 Qc2 49. h4 Qxc3
 50. Qxd2 Qxd2 51. Qg4 Qe3 52. f4
 Qe4 53. h5 Qa6 54. g3 Qb6 55. Qg5
 Qb5 56. Qg6 Qb6 [½:½]

Gary Cummings - Jeremy Green

Round 6 C55
 1. e4 e5 2. Q13 Qc6 3. Qc4 Qc5 4. O-
 O Q16 5. d4 Qxd4 6. Qxd4 Qxd4 7. f4
 d6 8. c3 Qg4 9. Qd2 Qxc4 10. Qe3
 Qc2 11. Qxc4 Qx1 12. Qx7 Qd7 13.
 Qe5 h5 14. e6 Qxc6 15. Qxc6 Qe6 16.
 Qg6 [1:0]



MARK HATHAWAY AND DONALD GRIFFITH SQUARE OFF IN ROUND 5 OF THE STATE CHAMPIONSHIP. (Photo by William Salmon)

2002 WEST VIRGINIA CHESS CHAMPIONSHIP

1	Mark Hathaway	WV 2125*	2329*	W-9	D-4	W-7	W-3	W-2	D-5	5.0
2	Donald Gattifich	WV 2040*	2041*	W-8	D-7	W-1	W-16	L-1	D-3	4.0
3	David Saville	WV 2000*	2000*	W-11	W-12	W-5	L-1	D-8	D-2	4.0
4	Bryan Funkhouser	WV 1831*	1846*	W-14	D-1	E-2	D-7	W-10	W-6	4.0
5	David Olson	WV 1828*	1849*	W-13	W-16	F-3	W-10	D-6	D-1	4.0
6	Gary Cummings	WV 1827*	1813*	L-12	W-14	F-15	W-20	D-5	W-11	4.0
7	Alex Demantchik	WV 1803*	1815*	W-19	D-2	L-1	D-4	W-15	W-12	4.0
8	Mike Baker	WV 1599*	1620*	L-2	W-19	W-18	W-12	D-3	L-4	3.5
9	Byron Funkhouser	WV 1740*	14708*	L-1	L-15	W-14	W-18	L-11	W-19	3.0
10	Jim Kirkpatrick	WV 1600*	1602*	H-11	W-13	L-5	L-4	W-17	3.0	
11	Jeremy Green	WV 1448*	1461*	L-3	W-21	L-12	W-13	W-9	L-6	3.0
12	Jim Olson	WV 1367*	1476*	W-6	L-3	W-11	L-8	W-14	L-7	3.0
13	Galen Miller	WV 1204*	1233*	L-5	W-17	L-10	L-11	B-1	W-21	3.0
14	Matt Walker	WV 1533/15	1322/21	D-20	L-6	L-9	W-21	L-12	W-15	2.5
15	William Slade	WV 1508*	1533*	L-4	W-9	D-6	W-17	L-1	L-14	2.5
16	John Roush	WV 2800*	2000*	W-17	L-5	W-20	L-2	U-1	U-1	2.0
17	Chuck Vaughn	WV 1531*	1490*	L-16	L-13	W-19	L-15	W-18	F-10	2.0
18	David Comer	WV 1325*	1303*	W-21	L-20	L-8	L-9	L-17	B-1	2.0
19	David Hundley	WV 1289*	1272*	L-7	L-8	L-17	B-1	W-21	L-9	2.0
20	Jim Fuller	WV 1703*	1685*	D-14	W-18	L-16	L-6	U-1	D-1	1.5
21	Bill Salmon	WV 839*	825*	L-18	L-11	B-1	L-14	L-19	L-13	1.0



WVCA Grand Prix 2001-02

Grand Prix Champion Byron Funkhouser (Left Foreground)
 (Photo by William Salmon)
 Top Twenty Finishers

1.	49	B. Funkhouser	11.	19.33	M. Baker
2.	42	J. Walker	12.	17.5	N. Hathaway
3.	36.33	S. Young	13.	16	D. Olson
4.	30.83	J. Young	14.	15	A. Demantchik
5.	30.5	G. Cummings	15.	14.5	R. Canary
6.	30	B. Good	17.	13.5	J. Green
7.	24	J. Roush	17.	13.5	C. Vaughn
8.	23.5	D. Gattifich	18.	13	J. W. Matuzich
9.	21.16	D. Comer	19.	11.5	J. Montgomery
10.	21	J. Fuller	20.	9	N. Butcher

JOHN BATH WINS 2002 KVO

John Bath of Ohio topped a field of twenty-three at the 2002 Kanawha Valley Open. In doing so John collected 6 national grand prize points.

Patrick McCartney of North Carolina and Byron Funkhouser tied for second with a score of 4-1. Byron was also the top Class B player. First among Class C participants was Jeremy Green at 2-3.

Matt Walker secured top prize for Class D at 3.5-1.5. Matt had quite a tournament. He not only won the Upset Prize, he beat an expert, and scored 2.5-5 against Class A players. His only loss was to tournament winner John Bath in the last round.

This year's event was played in Charleston, West Virginia July 19-21, 2002. We present a selection of games from the event in the following pages. The cross table will be found on page 10.

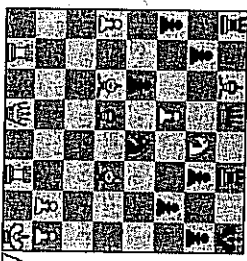
Matthew Walker - Tim Holman

Round 1 ABS
 1. d4 f5 2. c4 d16 3. dxc3 d6 4. d16 g6
 5. e3 d17 6. d12 0-0 7. 0-0 d16 8. b4 c5 9. a3 d16 10. b5 d17 11. dxc2
 b6 12. d12 e5 13. dxc5 dxc5 14. d17 d1
 d17 15. d12 e5 d12 16. d12 d12 d12
 16... d12 (a) 17. d12 d12 18. d12
 d12 19. d12 d12 20. d12
 (20) d12 d12+ & ... d12 d12 21. d12
 d12 d12 22. d12 d12+ 23. d12 d12
 24. d12 d12 25. d12 d12 26. d12
 17. d12 d12 18. d12 d12 19. d12
 d12 d12 20. d12 d12 21. d12 d12
 d12 d12 22. d12 d12 23. d12 d12
 25. d12 d12 d12 d12 26. d12 d12
 d12 d12 27. d12 d12 28. d12 d12 29.
 d12 d12 30. d12 d12 31. d12 d12
 32. d12 d12 33. d12 d12 34. d12 d12
 35. d12 d12 36. d12 d12 37. d12 d12

38. d12 d12 39. d12 d12 40. d12
 d12 41. d12 [1:0]

Dan Lul - Byron Funkhouser

Round 1 ABS
 d4 d16 2. c4 g5 3. d12 d12 4. e4 d6 5.
 f4 0-0 6. d12 d12 7. d5 e6 8. d12 d12
 9. cxd5 d12 10. 0-0 a6 11. a4 d12
 12. e5 dxc5 13. fxc5 dxc5 14. d12
 d12 15. d12 d12 16. d6 d12 17.
 d12 d12 18. d12 d12 19. d12 d12
 20. d12 d12 21. d12 d12

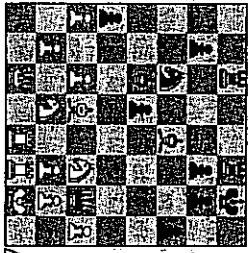


22. d12 d12 cxd4 23. d12 d12 24. d12
 d12 25. d12 d12 26. d12 d12 27.
 d12 d12 28. d12 d12 29. d12 d12
 30. d12 d12 31. d12 d12 [1:0]

Robert Feldstein - Markle Butcher

Round 1 B21
 1.e4 c5 2. d4 cxd4 3. c3 dxc3 4. d12
 d12 5. d12 d12 6. d12 d12 7. d12 d12
 8. d12 d12 9. d12 d12 10. d12 d12
 11. d12 d12 12. d12 d12 13. d12
 d12 14. d12 d12 15. e5 d12 d12
 d12 16. d12 d12 17. d12 d12 18. d12
 d12 19. d12 d12 20. d12 d12 21. 0-0
 d12 22. d12 d12 23. d12 d12 24. d12
 d12 25. d12 d12 26. d12 d12 27.
 d12 d12 28. f4 [1/2:1/2]

Markie Butcher - John Bath Round 2
 C01
 1. e4 e6 2. d4 d5 3. exd5 exd4 4. d3
 c5 5. dxc5 dxc5 6. d13 d16 7. O-O-O
 O 8. h3 d16 9. c3 a5 10. ♖c2 ♗d6 11.
 d5g5 h6 12. dxc6 ♗f6 13. d1bd2 d6e5
 14. ♖a1 ♖a8 15. ♗b1 ♗f4 16. a3 a4
 17. ♗c1 ♗g3



18. d1h1 d1x12 19. ♖e2 d6b6 20. ♗e1
 ♗xe1 21. ♖xh1 ♖f8 22. d6b5 ♖a8
 23. ♗h2 d4 (This thrust eliminates
 Black's chief weakness and leaves him
 up a Δ with the 2 ♖s on an open
 board. It may not be premature to
 consider this strategically won for
 Black.) 24. cxd4 (□ 24. d6c6 b6x6
 (24...d3 25. ♖e6f? or 24...d3
 25. d6b7) 25. d1d4 when Black must
 give up the 2 ♖s to stay a Δ ahead.
 Even then, Black remains on top.) 24...
 d1xd4 25. d1xd4 d1xd4 26. d1g3 d6f6 27.
 ♖c1 d6a5 28. d6c4 d6f5 29. g4 d6g5 30.
 d6g3 d6f8 31. d6c1 d6c5 32. b3f6 33.
 d6b5 34. d6a4 d6a5 35. h4 d6a4
 36. g5 d6c3 37. ♖c1 ♖xg3 and Black
 mopped up over the next 18
 moves. [0:11]

Jimmy Fuller - Donald Griffith Round 2
 C88
 1. e4 e5 2. d1g3 d1c6 3. d6b5 a6 4. d6c6
 dxc6 5. O-O d6d6 6. d4 f6 7. d6e5 f6e5

8. d6e5 d1f6 9. d1f3 d6e7 10. ♗xh8
 d6d8 11. d1c3 O-O 12. d6f4 d1xe4 13.
 d6e5 d1xc3 14. d6d3 d6e7 15. ♖f1
 d6d6 16. d1d4 d6d7 17. ♖e2 c5 18. d1b6
 d6e6 19. d6e6 ♖f8 20. ♖a1 ♖xg6
 21. ♖xg6 d6f7 22. ♖e4 g6 23. f4 ♖g8
 24. ♖xg8 d6e8 25. g3 d6e7 26. d6f2
 d6e5 27. d6f3 d6d5 28. g4 (Of course,
 White plays to create a passed Δ on
 the ♗-side which is not only his trump
 in this position but the positional aim
 behind the whole Exchange Variation
 of the Ruy Lopez.) 28... b5 29. h4 d6e7
 30. h5 b4 31. d6g7 d6e6 32. h6g6 h6g6
 33. d6e4 d6f7 34. d6e5 c6 35. f5 g5 (If
 35... g5 h6 d6f5+... There might be
 some merit in 35... d6f8 hopping for
 36. f6g6 when Black can put up
 some resistance. Unfortunately, 36. g5
 appears to win easily for White.) 36.
 d6c7 d6f6 37. d6e5 d6d8 38. d6d3 d6e7
 39. ♗c4 d6b6 40. d6g3 a5 41. d6f2 d6d6
 42. d6e3 d6d8 43. d6x3 d6a5 44. d6d4
 d6f4 45. f6 d6g4 46. f7 d6e7 47. d6c5
 d6c5 48. d6x5 [1:01]

Robert Feldstein - Matthew Walker
 Round 2 B21
 1. e4 e5 2. d4 cxd4 3. c3 dxc3 4. d1xc3
 e8 5. d1g3 d1c6 6. d6c4 ♗c7 7. ♗e2
 d6b4 8. d6d2 d6e7 9. a3 d6c3 10.
 d6c3 O-O 11. ♖c1 ♖e8 12. b4 ♖d8
 13. ♗b2 d5 14. d6d3 f6 15. b5 d6a5 16.
 e5 f5 17. d1d2 (□ 17. d6b4 Δ 18. d6d6-
 c7) d1g6 18. ♗b4 b6 19. h4 d4 20.
 ♗xd4 ♗xd4 21. d6d4 d6d8 22. d1g3
 d1b3 23. ♖c4 d6b7 24.
 d6b3 25. ♖b3 d6xg2 26. ♖h2
 d6d4 27. ♖xg2 d1f4 28. ♖g3 d6d8 29.
 d6d2 d6x3 30. ♖d8 d6c3 31. ♖xd3
 d6d3 32. d6x3 d6b3 33. d6e3 f7 34.
 d6f4 d6g5 35. d6g3 d6h5 36. f4 h6 37.
 d6h3 g5 38. h6g5 h6g5 39. d6g3 gxf4 40.
 d6f4 d6h4 41. a4 d6h5 42. d6e3 d6g4

43. a5 d6a5 44. d6d4 f4 45. d6c5 f3 46.
 d6e6 f2 47. d6b7 f1=♗ and Black won
 in a few more moves. [0:11]

Don Liu - Jim Fields Round 3 D15
 1. d4 d1f6 2. d1g3 c6 3. c4 d5 4. d1c3
 d6g2 5. d1e5 ♗b3 6. d6e5 6. cxd5
 cxd5 7. ♗b3 b6 8. e4 d6d7 9. d1xd5 e6
 10. d1xf6 gxf6 11. d1xd7 d1xd7 12. d6b5
 d6d6 13. d6d2 d6e8 14. ♗e4 a5 15. O-O
 ♖g8 16. d1xd7 ♗xd7 17. ♗xd7 d6x7
 18. ♖a1 e4 19. h3 h5 20. ♖x8 ♖x8
 21. ♖c1 b5 22. ♖x8 d6x8 23. d6f1 b4
 24. d6e2 d6b7 25. d6d3 d6e6 26. d6c4 b3
 27. a6b3 a3 28. d6a3 d6a3 29. g4 h6g4
 30. h6g4 d6d6 31. d6b4 d6f4 32. d6e7 f5
 33. d5 exd5 34. exd5 [1:01]

Ben Good - Donald Griffith Round 3
 B50
 1. e4 e5 2. d1g3 d6 3. c3 d1f6 4. d6d3
 d6e6 5. d6c2 e5 6. d4 d6g4 7. d5 d6e7 8.
 d6e4 d6d7 9. d6xd7 ♗xd7 10. ♗e2 d1g6
 11. c4 ♗g4 12. d1c3 ♗xg2 13. ♖g1
 ♗h3 (There is an old chess maxim that
 goes, "He who takes the N-Δ with his
 ♗ sleeps in the street." To the extent
 the Poison Pawn Variation of the
 Nalдорff has not already put that one
 out to pasture, this game probably will.)
 14. d6e3 d6e7 15. O-O-O d1h5 16. d1g5
 d6x5 17. d6x5 d1h4 18. d6f4 d1x4
 19. ♗d2 O-O 20. f3 ♗xh3 21. ♖g3 ♗h5
 22. ♖d1 g6 23. ♖g5 ♗h6 24. ♖g6
 a6 25. d6b1 d6g7 26. d1d1 d1h5 27. d1e3
 d1x3 28. ♖xg3 d6h8 29. ♗c2 ♗f4 [0:11]

David Olson - Robert Feldstein
 Round 4 A21
 1. c4 e5 2. d1c3 f5 3. e4 d6 4. d3 d1c6 5.
 d1g3 (The Botvinnik set-up, i.e. g3,
 d6g2, is a viable alternative.)
 5... d6e7 6. d6e2 d6e6 7. d6d2 d6f6 8.
 d6d5 d6x5 9. cxd5 d1ce7 10. O-O h6

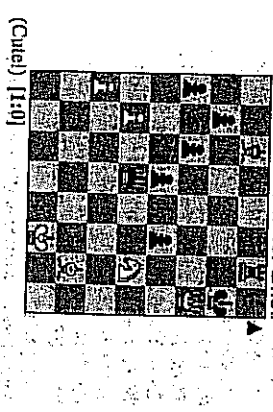
11. ♗e4 ♗d7 12. ♗b3 c6 13. d6c6
 b6x6 14. exf5 d1x5 15. d1xe7 (White
 wins the game, but my heavens what a
 chance to take!) d6e5 16. d6h5 d6f8 17.
 ♖a1 d1d4 18. ♗c4 d6b8 19. ♖xh5
 d6e5 20. d6b4 d6b4 (□ d1e7) 21. ♗xh4
 d6e7 22. ♗b8 d1c8 23. ♗xh5 ♖g8 (□
 d6g8) 24. ♗f4 ♗f5 25. ♖e1 ♗xh4 27 (□
 g6) 26. ♖e8# [1:01]

Donald Griffith - John Bath Round 4
 C11
 1. e4 e6 2. d4 d5 3. d1c3 d1f6 4. e5
 d1d7 5. f4 c5 6. d1g3 d1c6 7. d6c3 cxd4
 8. d1xd4 d6c5 9. ♗d2 a6 10. O-O-O O-O
 11. h4 d1xd4 12. d6d4 b5 13. h3 b4
 14. d6e2 a5 15. d6c5 d6c5 16. d1d4
 d1e4 17. ♗e3 d6a6 18. f5 ♗c7 19. f6e6
 ♗xh5 20. e7f2 ♗xh7 21. d1f5 ♗c7 22.
 d6x6 d6x6 23. d6x5 d6e6 24. ♗d4
 ♗f4 25. d6c3 (25. d6b1 ♗f1+ 26. ♗d1
 ♗d1+ & ... d1e2+) d6g3 26. d6e2
 (26. ♗f4 d6e2+ & d1f4 forking the ♖s)
 ♗f2 (27. d6d3 ♗e2# or 27. d6c1 d6e3
 +-) [0:11]

Ben Good - Matthew Walker Round 4
 B50
 1. e4 e5 2. d1g3 d6 3. c3 d1f6 4. d6d3
 d6e6 5. d6c2 d1c6 6. d3 e6 7. d6e3 d1a5
 8. d1bd2 d6e7 9. O-O O-O 10. d4 d6f3
 11. d1g3 d1c4 12. d6c1 d6c8 13. ♗e2
 cxd4 14. cxd4 d5 15. e5 d1d7 16. b3
 d1a3 17. d6x3 (□ d6d3) d6x3 18. ♗d3
 g6 19. ♖a1 d6b4 20. ♗e2 d6c6 21.
 d6d3 ♗c7 22. ♗e3 d6c8 23. ♗h6 d6c3
 24. d1g5 d1f8 25. ♖bd1 d6a3 26. f4 ♖c1
 27. ♖xh1 d6c1 28. h3 ♗c3 29. ♗h4
 ♗xd4 30. ♗f2 ♗a1 31. d6f1 d4 32. ♗e2
 d6e3 33. d6h1 a6 34. d1e4 ♗c1 35. ♗d3
 d6c2 36. d1f6 d6g7 37. d1g4 d6d2 38.
 ♗e4 d6d1 39. d6x3 d6x3 40. d6g1 d6e1
 (41... e2 is unstoppable.) [0:11]

Jim Fields - Don Hoak Round 4 A92

- c4 e8 2, d2 c3 f5 3; a3 d1 e 4, g3 d5 5, cxd5 exd5 6, f5 g2 c6 7, f3 b3 f6 8, d1 c3 0-0 9, 0-0 d1 b7 10; d4 c3 h8 11, e2 c2 e4 12, d1 e1 d1 f6 13, d1 d3 e8 c7 14, f4 a6 15, b4 f5 d7 16, d1 d1 e8 e8 c 16, f8 a8 A... f5 f5 17, d1 e5 f6 c8 18, d1 e2 g8 19, f5 b2 g5 20, d1 d3 g1 4 21, f3 h4, f5 g7 22, f3 a1 f5 g7 23, f3 f3 f5 e7 24, d1 e2 f6 25, f5 c1 d1 h5 26, f5 h4 d1 h3 g3 27, h3 g3 d1 g3 28, f5 h6 d1 e2 29, f5 f1 d1 d4 30, d1 e7 f3 f1, f5 d4 f6 32, f5 e5 f5 g7 35, f5 h3 33, d1 g4 f1, f5 h8 37, f5 g6 f5 g8 38, f5 h7 f1, f5 h7 39, f5 h7 f5 40, f5 h6 #



(Cue!) [1:0]
 John Bath – Matthew Walker Round 5
 E21
 1. d4 d1 e6 2. c4 e6 3. d1 f3 b6 4. d1 c3 f5 b4 5. f5 g5 c5 6. e3 d5 7. f6 d3 f6 7.8. cxd5 f5 x d5 (Although I am reluctant to condemn this move, it is questionable unless e4 can be prevented, I really don't think it can be prevented.) 9. 0-0 f5 x c3 10. d1 c3 c4 (This also looks suspect with e4 in the offing.) 11. f5 c2 b5 12. e4 f6 b7 13. a4 a6 14. a6 b5 e6 15. f5 x a8 f5 x a8 16. f6 b1 f6 b6 17. f6 b4 f6 b6 18. f6 g6 f6 b6 19. f6 c5 b4 20. f5 a4 f6 b7 21. f5 x f6 g1 f6 22. d5 exd5 23. exd5 b3 24. f5 x c6 f5 x c6 [1:0]

Dan Lui – David Olson, Round 5, E07

- d4 d1 e6 2. c4 e6 3. g3 d5 4. f5 g2 c6 5. d1 e6 7. 0-0 0-0 7. b3 d1 b7 8. d1 c3 d1 e4 9. f5 x e4 d1 e4 10. d1 e5 f5 11. f5 b2 d1 e5 12. f5 e5 f5 c7 13. f5 c2 f5 d7 14. f5 d1 f5 e8 15. e3 f5 c8 16. f5 x d8 f5 d7 17. f5 d1 f5 d7 18. f5 f1 c5 19. f5 e2 f5 d8 20. f5 x d7 f5 x d7 21. f5 d1 f5 x d1 22. f5 x d1 b6 23. f5 g6 24. f5 h5 25. f5 e2 a5 26. f5 e1 f5 f7 27. f5 d2 f5 e8 28. f5 c3 d1 e3 29. f5 c1 f5 d7 30. a3 f5 (The tension builds to a fever pitch.) f5 c7 31. f5 d2 f5 b7 32. f5 b2 f5 a6 33. f5 e2 f5 f7 [3:0]
 Patrick McCarthey – Donald Griffin Round 5 D20
 1. e4 d5 2. e4 d1 c4 3. e4 c5 4. d5 d1 e6 5. d1 c3 e6 6. f5 x c4 exd5 7. d1 x d5 f5 x d5 8. f5 x d5 f5 c6 9. f5 b3 f5 c7 10. d1 e3 0-0 11. f5 e3 d1 d7 12. f5 c1 d1 e6 13. e5 f5 x e5 14. f5 x c5 f5 e7 15. d1 e5 b6 16. f5 x f7 (Apparently, Patrick judges 16. f5 a8 b5 17. d1 c4 as to risky. However, he can meet... f5 a8 or... f5 e6 with 18. f5 f3 and remain simply a piece up. The reader should note, however, that missing the point of Donald's moves is a particular weakness of this editor.) 16... f5 x f7 17. f5 x e8 f5 x e8 18. f5 x f7 f5 x f7 19. f5 x f7 f5 x f7 20. f5 d2 d1 d5 21. f5 c1 f5 d8 22. f5 e2 f5 d7 23. f5 d1 f5 e6 24. f5 d4 f5 c7 25. f5 d2 a5 26. f5 b5 27. f5 d4 f5 e5 28. f5 e8 f5 d7 29. f5 e2 f5 c7 30. f5 d3 f5 d7 31. f5 f8 f5 e6 32. f5 d4 d1 e6 33. f5 e5 34. f5 a8 a4 35. f5 a6 f5 f7 36. f5 e6 f5 d7 37. f5 e4. f5 h5 38. f5 h3 f5 e7 39. f5 c3 d1 e5 40. f5 x c5 f5 x c5 41. f5 b4 f5 d6 42. f5 x c5 f5 x c5 43. f5 d3 b4 44. f5 b3 a3 45. f5 x a3 h5 46. g4 h3 g4 47. h3 g4 f5 e6 48. f5 e3. f5 c4 49. f5 e3 b3 50. f5 d3 e3 f5 x a3 51. f5 c3 f5 a2 52. f5 g5 a3 53. f5 e2 f5 a1 54. g6 f5 a2 55. f5 e3 a1 56. f5 g7 (More sadistic, and therefore to be recommended!), f5 56. f5 b3 a2

57. f5 c2 g1 58. g7 f5 59. g8 = f5 14
 60. f5 g1 (#1) 56... a2 57. f5 d2 f5 b1 58.
 g8 = f5 a1 = f5 59. f5 b8 (59... f5 a2
 ***** cannot be avoided. [1:0]

2002 KANAWHA VALLEY OPEN

1	John Bath	OH	2078*	H---W-17 W-10 W---7 W---6	4.5
2	Patrick McCarthey	NC	1910*	W---5 W-20 D---6 D---4 W-7	4.0
3	Byron Funkhouser	WV	1724*	L---4 W-12 W-20 W-13 W-11	4.0
4	Daniel Liu	NC	2000*	W---3 D-10 W-11 D---2 D---5	3.5
5	David Olson	WV	1652*	W-23 W---9 D---2 W---8 L-1	3.5
6	Matthew Walker	WV	1277/10	W-13 W-19 W---8 L-1 L-1	3.5
7	Donald Griffith	WV	2053*	W-14 W-21 L---7 L---6 W-12	3.0
8	Benzamin Good	NY	1892*	D-17 L---6 L---1 L---5 W-14	2.5
9	Robert Feldstreln	NY	2000*	W-15 D---4 L---1 L---5 W-18	2.5
10	Don Hoak	NY	1827*	D-11 L---3 W-15 W-20 L---3	2.5
11	James Fields	WV	1750*	L-10 L-13 L-12 W-22 W-21	2.0
12	Michael Savage	WV	1108/11	L-19 L-15 W-22 L-14 W-20	2.0
13	Aaron Richardson	WV	1686*	L-10 L-13 L-12 W-22 W-21	2.0
14	Jeremy Green	WV	1405*	D---9 L-11 L-17 W-21 L-10	1.5
15	Jim Olson	WV	1395*	W-16 L-7 L-5 U---0 U---	1.0
16	David Hall	KY	1348/09	W-22 L-11 L-13 L-12 L-16	1.0
17	Markle Butcher	WV	1620*	W-22 L-11 L-13 L-12 L-16	1.0
18	David Hundley	WV	1303*	W-22 L-11 L-13 L-12 L-16	1.0
19	James Fuller	WV	1816*	W-22 L-11 L-13 L-12 L-16	1.0
20	Albert Stone	WV	1398*	W-22 L-11 L-13 L-12 L-16	1.0
21	David Comer	WV	1223*	W-22 L-11 L-13 L-12 L-16	1.0
22	Bill Salmon	OH	947*	L-20 L-14 L-16 L-15 B---	1.0
23	Tim Holman	OH	1959*	L---6 U---0 U---0 U---	0.0

COMING EVENTS!

- 35th ANNUAL WV SCHOLASTIC CHESS CHAMPIONSHIPS April 5-6, 2003 (See page 27 for details)
- 2003 WV ACTION CHAMPIONSHIP April 27, 2003

6 SS G/30 Cedar Lakes Conference Center, Ripley, WV Directions: Get off I-77 at Exit 132 (Ripley/Fairplains) and go North on Rte. 21 for a very short distance, turn right on Cedar Lakes Road and follow signs (approximately 3 miles)
 Entry at site: \$20 (Fr. \$18), \$2 less if received by 4/10. WVCA required (OSA) 1st - \$100; Top B, C, U1400/DNR - \$40. Trophy to top WV resident and top Jr. WV resident; Award to Top WV B, C, U1400/DNR, NS, NC. Send entries to: John Roush; HC 80 Box 258; Ripley, WV 25271.

❖ CHARLESTON OPEN
 May 31-June 1, 2003
 Open Section 5 SS 25/60/G/60 Charleston House Holiday Inn, 600 Kan. Blvd. E., Charleston, WV EF: \$35 U18 \$30 by 5/26; \$5 more at site. Prizes: \$200, \$100, A, C, D, \$50 (Juniors/Juniors) Rd: 10-3-7; 10-3 Reserve Section U1400 G/90 EF: \$30, U18 \$25 Prize: \$100, \$50; U1200 \$50 Rd: 10-2-5; 11-3 USCF rated; HR \$65 (menion chess) WVCA required (OSA) NS, NC Entries: Gary Cummings 807 Pennsylvania Ave., St Albans, WV 25177 Phone: 304-201-2032 E-Mail: garymsp@aol.com

HATHAWAY ANNOTATES!

Mark Hathaway spent a lot of time annotating his games from the state championship. Enjoy!

M. Hathaway - Byron Fuchloner Round 1. e4 e6 2. d4 d5 3. Nc2

(French Defense, Tarrasch Variation) (3. Nc3)

3...c5 (3...Nf6 (takes advantage of the fact Bd1 can't go to g5 to pin Nf6))

4. Nge2 cxd4 (4...Nc6 (is considered normal))

5. exd5 Qxd5 6. Bc4 (MCO-14 says it's risky for Black to try to hold onto Pd4, but the method I used to fight his plan was different than MCO gave.)

(6...Qg6) 7. Qe2 Nc6 8. Nc3 Qb6 9. 0-0 Bc5 10. Ne5 (My idea was to play on the king-side while his Qb6 isn't able to go that direction (it defends Bc5). If ...Nc6x5 then Qe2x5 threatens both Bc5 and Pg7!)

(10. a4 (threatening to chase Qb6 back, but probably leaving Pa5 on an exposed weak square. More serious is that Bc5 would lose a defender. Black could probably meet this with (10...a5)

10...Ngc7 (10...Nf6 11. Nxc6 Bxc6 12. Qe5 Be7 13. Nxd4)

11. Bxf7 (a nifty tactic to regain the pawn with some other positional pluses: two bishops, Black will have bad pawns, Black's king is a bit exposed and Black has trouble developing his pieces)

13. Qxd5 Qxd5 14. Nxc5 b6 15. Ne4 16. Na5 (15...Ne5 (15...h6) (15...Nf5)

16. Bb5 S1 (This makes it very difficult for Black to develop Bc6.)

15...Rd8 17. Be4 (not bad, but probably not most precise) (17. Ng5+ Kg8 18. Rd1 Nd5 19. Bc3 Rd6 20. Bf4 S16 (is very close to winning))

17...a6 18. Bc3 Nd7 19. Nc5 S1 19. Be5 Bg3 h6 22. Nf3 19. Ng5+ Kg8 20. Bc7

(This disrupts Black's position, threatening to perhaps capture pb6 pretty much forces ...Rd5, a square Black would rather put a knight on.)

20...Rd5 21. e4 (I wanted to keep Ng5 in position to threaten Pe6 and to secure e5, despite weakening e3.) (21. Ne4 (threatening both Bxb6 and Ne4-f6+ is also very good))

21...b5 22. Bc4 (22. Re1) 22...h6 23. Nf3 Rd7 24. Be5

(Pd4 is terribly weak and Black still hasn't gotten developed in any useful way.)

24...Nf5 25. Rfd1 Bc7 (25...a5 (might give Rb8 a way out of the corner))

26. Bxf5 (26. Nxd4 (is possibly best, keeping the two bishops))

26...exf5 27. Bxd4 Rb8 28. Nf5 Rd6 29. Bc3 g5 30. Bxd6 Nxd6 31. Rd1 Nd7

(intended to prevent penetration by White's rook) (31...Ne4 32. Rd8+ Kf7 33. Bd4 (and Rb8 can't get out of the corner, while Kf7 is looking under-defended.))

32. Bg5 Nxf5 33. Rd7 S1 (Blocking Bc8 in this curious way continues to prevent Rb8 from developing and Nd7 intends to Waltz right into threaten Rb8(e-g). Nb6

33...f4 34. Nb6 (34. N3) 34...Bg4 (34...Rb8 35. Rd5 (35. Be4 Bg4 36. Rd5 Rf8 (is

unnecessarily complicated)) 35. Rd5 (and the two threats (Rxb8 and Rg5+Kg4) wins a piece)

1-0 B. Good - M. Hathaway Round 2 1. e4 c5 2. Nc3 d6 3. c3

(3. d4) (3...Nf6 4. Bd3 (Kopic Danny, not the Russian money) System)

(4. Be2 (is favored by GM Joel Benjamin, but I know of no others who play this)

4...Nc6 5. Bc2 g5 (5...Bd4) 6. d4 cxd4 7. cxd4 Bg7 8. 0-0 0-0 9. Nc3

Bg4 10. Bc3 Nd7 (Black applies more pressure to Pd4 in hopes of forcing d4-d5. White wouldn't want to play that because it puts pawns in the way of Nc3 & Be2. He'd rather keep the a2-g8 diagonal open.)

11. Qd2 (White courageously keeps his central pawns in order and allows his king-side to be weakened. This is probably his best chance.) (11...Bxf3 12. gxf3 Nb6

(threatening ...Nc4 to get rid of Be3, plus it prepares ...d6-d5 to further disfigure White's central pawns)

13. b3 d5 14. e5 Qd7 (I also considered the immediate) 14...f6)

15. Ne2 e6 16. e4 (Now White's central pawns block Qd2 & Be3 and Bb3 & Pg6 block Bc2 (although the safety of Pg6 might be tested later). Black's difficulties are that Nb6 has no current possibilities and Bg7 is firmly blocked by White's central pawns. So, Black has to open new lines of play the f-file for Rf8 and the a-file for Rb8. Black's queen will have to move around to wherever it can serve best.)

16...fxe5 17. fxe5 Qg4+ (I hesitated quite a lot on this. I didn't want my queen to get trapped, but I wanted to see if he'd block with Ng3. I thought Ne2-f4 would be superior and I didn't want him to think that was safe.) (I very much wanted to play) 17...Rf3 (to prevent f2-f4 and I considered it quite a while. In the end I couldn't convince myself it was safe enough.)

18. Nf4 Qg4+ (18...Rf8 19. Bb1 Nxd4 (19...Rxf4 20. Bxf4 Qg4+ 21. Bg3 Nxd4) 20. Qxd4 (20. Ng2 Nc6 21. Bxf3 Bxf3) 20...Rbxf4 21. Bxf4 Qg4+ 22. Kf1 Qxf4 23. Qxf4 Bxf4 (Black has a knight and pawn for the rook, but Pe5 is likely to fall and White's pieces don't look capable of doing any damage, so

chances might still favor Black. Pd2 is also a natural target.)) 19. Kf1 Rf8 20. Rg1 20. Bb1 Rbxf4 (looks pretty good, and I saw this much, but I thought there might be other possibilities which I wasn't seeing/imagining.)

20...Qh4 21. Ng2 Qh3 (looks good for Black and was along the lines of what I wanted, but couldn't find.))

18. Ng3 e5 19. Bb1 Qh3 20. e4 e6 21. Bf3 Qh4 22. Rxd1 (He intends to capture Ne5, to relieve pressure on Pd4, and then play f4-f5 to get either f5-f6 or Be3-g5, trapping Black's queen.)

22...h6 23. Ne2 Qe7 (23...a4 (is much better; it puts pressure on all parts of White's position. For some reason I got too fearsome on the king-side and went into a bit of a retreat.))

24. Kf1 e4 25. Rg1 Rb8 S2 (unnecessary at this point) (25...axb3 515 26. axb3 Ra3 (a move I didn't consider during the game, unfortunately))

26. Bb1 axb3 27. axb3 Qb4 S2 (I wanted a queen trade and knew he'd avoid it, but also I was of the impression I needed to play

...Nc6-e7 to defend E6g and that this was the only way to get it done. Unfortunately the Qb4 is too exposed and immobilized by ...Ne7. (27...Ra3 \$17)

28. Qd3 Rf7 \$4 29. Bd2 (This was the move I'd overlooked. The white queen was on that square a move before, so Bc3-c2 just didn't occur to me. Fortunately there's a way to save my queen.)

29... Qa3 30. Qd5 \$1 Qa6 31. Qxa6 Bxa6 32. Bb4 Rf7 33. Bg4 Nf5 34. Bb1 Bc8 (34...Kxal 35. Kxal Rf7 \$11 (keeps the pressure on P4, gives Kf8 a little air and activates the rook))

35. Bxf8 Bxf8 36. Bxa6 Bxa6 37. Bxf5 gxf5 38. Bb1 (Ben offered a draw, for what reasons I don't know, and I gladly accepted, though not without concern for my future prospects in the tournament.)

1/2-1/2

M. Hathaway -A. Dementiev Round 3 1. e4 d5 (I haven't faced this (Scandinavian Defense) many times, but one of my club's members plays it, so I am at least partially prepared for it.)

2. exd5 Nf6

(This move, however, isn't something I generally face. I wasn't interested in embarking on a variation which my opponent knew, so I stuck to simpler developments. After the tournament I looked this up in MCO-14 and, low and behold, they suggested the first few moves I played.)

3. Qd Nxd5 4. Nf3 g6 (This is, I think, a counter-attacking system, aimed at attacking Pd4 after White plays c2-c4. But, white hasn't yet played c2-c4, so I wonder how effective it can be.)

5. c3 (I should add that I based some of my thinking about how to develop on a London White plays a London or Torre System. I know it's a bit different with Nf5 rather than a Pd5, but the use of Pc3 to blunt Bg7 and the plan to control e5, were pure Torre ideas. Incidentally, this is where I broke with MCO. They suggest c2-c4 and a full classical challenge to Black's lack of central pawn play.)

5...Bg7 6. Nf3 (The knight is aimed at controlling e5 without blocking Bc1 from developing. Nbd2 would block Bc1 unnecessarily.)

6...Mc6

(Black hasn't aimed for ...c7-c5, but ...e7-e5 seems eminently possible. That would probably weaken Black's king's position a bit, but it would also completely free his position; something I intended to prevent.)

7. Kc4 O-O 8. Bc2 Bb8 9. O-O Nb6 (He thought quite a while and decided against ...e7-e5. The alternative ...b7-b5 seems to weaken Black's queen-side pawns a bit too much for comfort. I think the retreat ...Nd5-b6 admits some failure of the plan, but it takes a few more moves to see this clearly.)

(9...e5)

10. Ncx5 Nxe5 (I don't know who'd trade off their best bishop at this point, but it's important to include this variation to show it's bad.)

11. Nxe5 Nxe5 12. dxe5 Bxe5 13. Bf3 Qd7 14. c4 Nb6 15. b3 (aimed at taking advantage of the weak dark squares around Kf8 and to secure Pc4, so Nb6 can't do any damage)

15...Rb8 (15...Qxd1 16. Bxd1 (and it's still difficult for Black to develop his queen-side pieces))

16. Qc2 (keeping queens on the board to enable Bc1-b2, Qc2-c3-g7# and

to leave it to Black to solve his own development problems

16. Bf4 c6 17. Re1 Qxd1 18. Rxd1 Rxe1+ 19. Rxe1 Bc1 (and it could be difficult for white to invade or break Black's position)

16...Qe7 17. Bb2 \$16 f6 18. c5 Nd7 19. c6 Bxc6 20. Qxc6 Rb8 21. Qxf7 Bc6 22. Rfd1 Nc5 23. Bb5+ Kh8 24. Qxe7 Rxe7 25. f4 Nd7 26. Rxe1 \$18)

11. dxe5 Bxe5 12. c4 (The Rb8 is overworked defending both Bc5 and Qd8, so White kicks Nd5 out of the way, trades queens and wins Bc5!)

12...Nf4 13. Nxe5 Nxe2+ 14. Qxe2 f6 15. Bf4 fxe5 16. Bxe5 \$16)

10. Bf4 Bc6 11. Nxb5 cxb6 12. Ng5 Bc8 (12...Bf5 13. Bc4 Rf8 14. Bc1 Rcb 15. Qe2 \$14)

13. Bc4 e6 (13...Rf7 14. Re1 Bf5 15. Qf3 \$14)

14. Qf3 Nf5 (14...h6 15. Ne4 \$14)

15. Bb5 Rf6 16. Rf6! Bd7 17. Bb3 Bc6 (This weakens Pe6, which becomes an issue soon, and it blocks Nc5, so that B2-b4 could quickly win a piece. I think also that he had too much faith in the safety of his king-side position, and this allowed me to attack unhindered.)

(17...Rc8)

18. Qh3 h6 19. Nxe6 Bxg2 (I didn't expect this, but it's a terrific move.)

(19...Bd7 20. Nxd8 Bxb3 21. Nxb7 Nxb7 22. gxf3 \$18)

(19...fxe6 20. Qxe6+ Rf7 21. Bxg6 Qf6 22. Bxf7+ Qxf7 23. Bxh6 Qxe6 24. Rxe6 Bxh6 25. Rxb6 \$18 (White is ahead by a R + 4Ps v. B + N))

20. Kxg2 (20. Qd3 \$1 \$18 (a move I missed!)

20...fxc6 21. Qxe6+ Rf7 22. Bxg6 Qf6 23. Qxf7+ Qxf7 24. Bxf7+ Kxf7 25. Kxg2 26. Qd5+ 21. Kgl Kxg6 22. Bc4 Qd7 23. Bxb6 Qe7 24. Rb2 ((I considered)

24. Kf1 (but thought I should continue to pressure Pe6. I don't know why, P6 seems much more important to target: it's in front of Kg0.)

24...Qxf2 25. Rg1 \$18)

24...Nc4 (Now Black will probably be able to block some of the pressure on P6 by ...Nc4-d6-e5.)

25. Bxg7 Kxg7 26. Qg3 Bxb7 27. Rael Nde 28. Qe5+ Qe6 29. Bg2 Rf6 30. Bb3 Nf5 31. Bxf5 (31. Qc7+ (Keeping the queens on the board to threaten Kg7, and other things, might be better. After all, White is only ahead one pawn and it generally takes more than that to win.)

31...Qe7 32. Qxf7+ Kxf7)

31...gxf5 32. f4 (Giving Black this chance to trade queens makes the win much less certain.)

(32. Qc7+ Qf7 33. Qd3+ Kf8 34. Qe5 \$18 (Aside from being down a pawn, Black has to keep his king safe and defend Pe6 Bb7. This is very difficult for Black.)

32...Qxe5 33. Rxe5 Kf7 (Now I'm not sure what the winning plan might be. During the game I changed 34. d5, but being under the gun of a ticking clock forces us to make decisions based on a lot of guesswork. I suppose one good plan is to transfer rooks to the g-file and threaten Kg7+, with Kgl perhaps moving to e2 or even c4.)

34. d5 e6 Rxd5 35. Rxd5 Rg8+ (35...exd5 \$4 36. Rxe8 Kxe8 37. Kf2 Ke7 38. Ke3 Ke6 39. Kd4 Kd6 40. b4 \$18 Ke6 41. h5 Kf6 42. Rxd5 (a nice situation where Black can move eventually has to move away from Pf5, and he can't even go directly at Ph5)

42...Kg7 (42...b5 43. b4 e6 44. a3 b6 45. Kd6 a5 46. Kd5 a4 47. Kd6 Kg7 48. Kd5 Kf6 49. Kxf5 Kxh5 50. Ke6 (and

Pf4 still advances to promote))
 43. Ke5 Rh6 44. Kxf5
 Kxh5 45. Ke6 (wins
 easily for White))
 36. Kf2 exd5 37. Ra5
 Kf6 38. Rxd5 Ka6
 (38...Rg4)
 (38...Rf8)
 39. Ra5+ Kf6 40. Ra2
 (Again, I didn't
 have a tremendous
 plan and was
 considering options;
 mostly I wanted to
 keep my pawns safe
 from Black's rook, as
 I muddled through.)
 (40. h3 g1 (This
 limits Black's rook
 quite a lot.)
 40...Rb8 41. Re3 Rh4
 42. Kg3 Rb8 43. Re1
 Rg8+ 44. Kf3 Rb8 45.
 Nh1 (Rooks belong
 behindpassed pawns!)
 45...Rd8 46. Rf2 Kg6
 47. Rg7+ Kf6 48. Ke3
 Rd1 49. Rf2 Re1+ f14
))

(I suppose he wanted
 to threaten
 checkmate.)
 (45...Rh4)
 46. Kd6 Rd1+
 (46...Re1 (Is
 probably the toughest
 defense. It ties
 White's king to the
 pawns, preventing
 Kd6-c7xb7.) 47. c5
 bxc5 48. bxc5 (and
 the game is still
 very very close.))
 47. Kc7 Rcd 48. Kxb7
 Bxc4 49. Bb2
 ((avoiding) 49...a3
 f4 Rd4 50. Rf2 Re7+)
 49...a5 50. a3
 ((Also to be
 considered is the
 idea of keeping as
 many queen-side pawns
 on the board as
 possible.) 50. b5
 Rh4 51. Rxd4 a3xb4 52...
 Kxb6 f4
 53. Ka5 f3
 53...Ke7 54. b6
 Kd7
 (54...Kd8 55.
 Ka6 f3 56. b7 Kc7 57.
 Ka7 f18)
 55. Ka6 f3 56. b7
 f2 57. bb=Q f1=Q+ 58.
 Qb5+ f18)
 54. b6 f2 55. b7
 f1=Q 56. bb=Q Qe2 57.
 Qf8+ Kg5 58. Qg8+ Kf6
 59. h4 f16)
 50...Rc3
 (50...axb4 51. axb4
 f4 52. b5 f3 53. Kxb6
 Kf5 54. Ka5 Rd4 55.
 b6 Rd2
 56. Rb5+ Ke6 57. b7
 f2 58. Rd1 Rd1 59.
 bb=Q f1=Q 60. Qe8+
 Kd6
 61. Qxe1 Qf5+ 62.
 Bb5 f18)
 51. Kxb6 a4 52. Ra2
 f4
 (52...Rc8 53. b5 ()
 With Black's rook on
 the 8th rank. It
 doesn't matter for

the moment that Pa3 &
 Pd4 exist. White can
 just advance Bb5.
 Still,
 he needs to capture
 Pa4 to create another
 passed pawn (Pa3).)
 (53. Kb5 f2 Ra8 54.
 h4 f4 55. Rf2 Kf5 56.
 h5 Kg4 57. h6 Kg3 58.
 Rh1 f3 59. Rg1+ Kh2
 60. Rg7 f2 61. Rf7
 Kg2) 53...f4 54. Ka5
 Ra8+ 55. Kd4 Ke5 56.
 b6 f3 57. Rb2 Kd5 58.
 b7 Rb8
 59. Kx4 Kc6 60. Kf2
 Rb7 61. Rxf3 f18)
 53. Rb5 Rb3
 (53...Kf5)
 54. Kx4 Bb1 55. Ra5
 (So, Black's effort
 to get behind the
 runner is foiled and
 Pa3 can advance.)
 55...Ka5 56. a4 f3
 57. a5 Rd1 58. Rf2
 (58. h4 Rd2 59. Rd1
 f2 60. Rd1 f18)
 58...Ka4 59. a6
 (White foresees
 sacrificing his rook
 at f3, so that when
 the pawn promotes to
 a queen it will check
 Black's king on f3.)
 59...Ra2 60. Rxf3.
 Kxf3 61. a7 Ra5+ 62.
 Ka6 Ra6+ 63. Ra5 Ra2
 64. a8=Q+
 (From here White can
 probably check
 Black's king a few
 times and get rid of
 Black's rook before
 advancing another
 pawn to create a
 simple K + Q v. K
 ending.)
 1-0

M. Hathaway - D.
 Seyville Round 4
 1. e4 c5
 (A small surprise
 already, he has

be +...so he trades off the bishop))
 26. Bxc3 Qb5 27. f6
 (Qb5 defends Re8, so ...e4f5 was threatened) (27. Qxh6 (creates two passed pawns (g2, h2), but they're not very far advanced. There's also some danger Black might be able to use ...e4f5 and ...Bb7-e4 or ...Nc5-e4 to block my rooks while continuing his offense.))
 27...Bd5
 (This is a very forcing move which probably wins a pawn, but not much more. It's at least consistent with his plan of attack and defends e6.)
 (27...Bxg2 f5 (I don't think I considered this very heavily, but it keeps the pressure on White to find active play and/or to keep the material balance.))
 28. c4
 (28. Rxd4 f5)
 28...Qxc4 29. Rxd4
 (29. Nxc5 54 Qxaz+ 30. Kc1 dxc5 519)
 29...Qb5 30. Kx1
 Nxb3+
 (Keeping the pressure on with)
 30...Rb8 51 (makes more sense.))
 31. Bxb3 Bxb3 32. cxb3
 (This simplification makes it easier for White to defend as there are fewer pieces in play. Now it's clear both kings are in some danger

White's f6 is balanced by Black's two less advanced central pawns. That p6 is en prise probably doesn't matter since ...Qb5-a5+ would pick up Re1. White has to get his house in order quickly.)
 32...e5 33. Ra4
 (to prevent ...Qb5-a5+ and to tie up Qb5 by threatening f6. This is also where a severe time pressure problem sets in. We both played quickly.)
 33...Rb8 34. Kx2
 (Possibly best is 34. f7 Rec8 35. Qxh6 (and Bb3 is pretty much safe because of)
 35...Qxb3 36. Rxb3+
 Kd1 Kx6+ 39. Kx1
 (when White is probably a good bit better, though Kx1 might remain in some danger)
 (34. Rcl (is also interesting because of the threat Rcl-e7, Qc3-g7#))
 34...Rxb8 35. Ra2
 (I played this instantly, though it probably wasn't required. I tried to find a move which would be perfectly safe; just to make the time control. I had already "called time" after move 34, I think, and was told by Saville I couldn't win because my "screesheet wasn't sufficiently complete, but even after that I forgot I didn't have to worry

about a time forfeit, so I played the time control move quickly. It was probably far from best. Fortunately it didn't lose immediately and the position is still unclear. After this I caught up my scoresheet and claimed time, calling over the tournament director this time. He spent about 20 minutes before saying "Play on." Meanwhile Saville had spent about 10 of those minutes looking at the position. Then when we restarted the clock he spent about 20 more minutes before playing. Then on his next several moves he spent about 30 more minutes. This left him with not a much better position, but with much less time. So, I had about 35 minutes tohis 9. from move 39 onward.)
 35...d5 36. Rb2
 (Cautious and threatening Qx65 or Qxh6.)
 36...d4
 (Now I had a very difficult choice: Qf3+ or Qxh6. They're very different. I decided Qf3+ would leave my queen in an ideal position for defense (preventing ...Rc8-c3xb3) and threatening f6-f7-f8-Q.)
 37. Qf3+ Kx7 38. f7
 (I'm not sure what to recommend for Black here. It's hard

to decide on the proper plan.)
 38...d3
 (38...Rc3 f4 39. f8-Q 518)
 39. Qe2+
 (again controlling against a Black rook incursion, this time at c2)
 39...Qb6
 (39...Kx8 (might allow a repetition of checks, and he wanted to win, so he tried for more, and that may have been his downfall. I'm not certain I would've played the checks, but he couldn't have known what I'd do.)
 40. Qe3+
 (It's easy to keep the game alive, but I'm not certain how safe it might be.) 40. Qe6 f5 Kx7, 41. Qe7+ Kx8 42. Qd6 Kx7 43. Kd1 Rxd2 52 44. Rb4 53 516)
 40...Kx7 41. f8-Q 518) (40...Qb7 54 41. Rxa6#))
 40. Rb4
 (Now we play a queenside ending, so gobbling up pawns is imperative.)
 40...Qx2 41. Rxe2
 Rcd+
 (If one could say he hadn't yet made a terrible mistake, then this move changes that. I think it's possible he's following his earlier plan out of inertia. I've seen this happen before and it can be inconsequential or disastrous.)
 41...Rd8 42. Rd2 Rb7 43. Rxd3 (overworks Rb8.) 43...Rf8 44.

Rx65 Rxb7 (again leaves White ahead a pawn, as in the game, but with double rooks for both players; this makes the game more exciting.)
 42. Rxc2 dxc2 43. Rd2
 Rf8
 (43...Rxb3+ 44. Kxc2 Rb8 45. Rxe5 Kx8 46. Rf5 Kd7 47. g4 (This isn't the only way for White to play, but it's the most direct attempt to refute Black's plan (...Kx7, ...Rxf7.) 47...Kc7 48. h4 Kd7 49. g5 hxg5 50. hxg5 Kx6 51. g6 Kx75 (What else?) 52. g7 Rxf7 53. g6-Q (and White probably wins, but it's not always terribly easy with Q v. R and here White might also have to get rid of Pa6.) 53...Rf6 (The following is only one example of how this might be finished.) 54. Qd5+ (First chase the Black king to the edge of the board.) 54...Kx6 55. Kd3 Kx7 56. Kx4 Kx6 57. Qg8+ Kh6 (Now get Rf6 out of the way, so the White king can approach Kx6.) 58. Kx5 Rg6 (The next phase requires a couple of moves to set up the approach of the White king.) 59. Qh8+ Kx5 60. Qh2 Kx4 61. Qf4+ (Again White chases the Black king to the edge of the board, but this time he also has control of g5 to allow Kx5-f5.) 61...Nn5

(61...Kx3 62. Qf3+ Rg3 63. Qh5+ Kx2 64. Kx4 Rb3 65. Qe2+ Kx1 66. Kx4 Rb6 (Once the rook has to move far away from the king it's often lost quickly to a forking check by the queen.) 67. Qd1+ Kx2 68. Qc2+ Kf1 69. Qd1+ Kx2 70. Qb2+ (and Rb6 is lost))
 62. Kf5 Rg2 63. Qf3+ (and the rook is lost))
 44. Rxe5 Rxf7 45. Ra2
 (I think David overlooked this possibility, assuming he'd see 45. Kxc2 Rf2+. This is far better than Kxc2 because it keeps all White's pawns defended while winning Pc2.)
 45...Rf6 46. Kxc2 Kxb6 47. Kc3
 (White moves his king off the second rank to prepare Re2-e4. Once the rook is on the fourth rank it can defend f6 from g4. Also, it can challenge Black's rook (with the help of the king) to enable Kc3-h5, where it would support the advance of the king-side pawns.)
 47...Kx5
 (47...Rxf6 (might be more effective. If White can't advance his rook from the second rank then he would have difficulty winning.) 48. Rxf6+ Kx6 49. Rb5 Rg6
 (I'm not sure this is best, but he was moving quickly (remember he had

only a few minutes for the rest of the game). I thought it was probably best to keep the king near Pa6 until White had committed his king to the king-side. (An example of the kind of defensive plan I have suggested is:)

49...Rg6 50. g3 Rf6 51. Rd4 Re5 52. Ra5 Rd7 53. Re5 Rf6 54. Re4 Rb6 55. Rb5 Rf6 56. Rf5 Rb6 57. Kf4 Rg6 58. Re3+ Rf6 59. Re3 Rb4+ 60. Kf3 Rf5 61. h3 Rb6 62. Ke2 Rd6 63. Rd3 Rf6 64. Rd2 Re5 65. Rf3 Re6 66. b4 Kd6 67. Kc2 Rf2+ 68. Rd3 Rf2 69. 94 Rf2 70. Rf4 Rf6 71. Kd5 Rd7 72. Rg3 Rg6 73. h4 Kc7 74. g5 hxg5 75. hxg5 (a knight pawn could be significantly better than a rook pawn)

75...Kb7 76. Kd4 Kb6 77. Kd3 Kb5 78. Kc3 Kc6 (78...a5 51 79. bxa5 Kxa5 (leaves Black's king out of position) 80. Kd4 Kd5 81. Kc5 Kc6 82. Kf3 Rg8 83. g6 Kd7 84. g7 Ke7 85. Kg6 818)

(78...Rc6+ 79. Kd3 Rg6 80. Rg4) 79. Kd4 Rg6 80. Kd4 Ke6 81. Kf4 Kf7 82. Kg4 Rf6 83. Kh5 Rf4 84. Rg4 Rf6 85. Rd4 Rf6 86. Rf7+ Rg8 87. Rb7 Rd6 88. g6 Rd4 89. g7 (Tying down the black king to g7 will give white time to scurry toward Pa6.)

89...Kh7 90. Kd5 Rd1 91. Kf6 Rf1+ (91...Rd6+ 92. Ke7 Rg6 93. Kd6 Rf6

94. Kd7 Rg6 95. Kc8 Rf6+ 96. Kb8 Kc8 97. Kd7 Rg6 98. Rb6 Rg7+ 99. Kxa6 Rg4 100. b5 Rf7 101. Rd6 Ke7 102. Rd5 f18 (is remarkably similar to a game position, arrived at in many fewer moves))

92. Kd5 Rg1 93. Kd5 Rg5+ 94. Kc6 Rg6+ 95. 50. Kd4 Kf7 51. Kd5 (This wouldn't have been possible had Black kept his king near Pa6, but then it might have been easier for White to simplify the king-side. Regardless of the few pieces involved there can be mind-boggling complexity or numbers of variations to consider.)

51...Rg6 52. Rb3 h5 (Leaving the pawn back keeps it defended by the third rank rook and also further from White's pawns. It would take White much longer to affect the pawn exchange which leads to a win on the queen-side.)

53. Rg3+ Kd6 54. Rg8 (threatening g2-g4 to encourage a pawn trade because of the follow-up g4-g5+)

54...h4 (54...Kh7 55. Rg5 Kd6 56. h4 Rf4 57. g3 Rf6 58. g4 hxg4 59. Rg4 (and victory on the queen-side isn't so far away))

55. g3 hxg3 (55...h3 56. Rh8+ Kg7 57. Kxh3 f18)

56. Kxg3 Rf3 57. b4 Kh7

(57...Ra3+ f1 (discards White a bit))

99. Ra8 Rg3 59. Bxa6 Kf7 60. Ra6 (cutting off Black's king by as many files as possible. From here on the game resembles a text-book example of how to win this ending.)

60...Rf7 61. Ra4 Ra3+ Ra6 64. Kc5 Rb8 (64...Kf6 65. B5 Rf5 66. Re1 Rf6+ 67. Kd6 Rb8 68. Kc6 Rb8+ 69. Rf7 Bb9

70. Bb1)

(64...Rc8+ 65. Kd6 Rb8 66. Kc7 Bb5 67. Rf6 Rb8 68. b5)

65. b5 Rb8+ 66. Kd6 Rb8 67. Kc6 Rf6 68. b6 Rf5 69. Re1 Rb8 70. b7 Rb8+ 71. Rf7 Rb7+ 72. Bc7 Rb8 73. Kc7 Rf6 74. Rb7 Rg6 75. Rb8 Rb7+ 76. Kc8 (Black lost by time forfeit. White had three minutes remaining. After the pawn promotes White should be able to deliver checkmate in very few moves - easily within three minutes.)

1-0

D. Gelfand - M. Hachway Round 5 1. e4 e5 2. Nf3 Nc6 3. d4 cxd4 4. Nxd4 Kf6 5. Nc3 d6 6. f4 (I had forgotten he'd played this against me last year. I was really expecting the Richter Variation (6. Bg5 e6 7. Qd2 with O-O-O.)

6...e6 (6...Qb6 f5)

7. Bc3 Bc7 8. Be2 a6

(57...Ra3+ f1 (discards White a bit))

(This move order (by both of us) is a little unusual, and there are some other moves we could've played, but this leads to known territory: the Seveningen Variation which Kasparov and many others have played regularly for decades.)

9. O-O Qc7 (Black defends Nc6 to prepare...b7-b5 and...Bb7 to threaten Bc4 or possibly...Nxd4 and...e5 to develop...Bc8-e6...)

10. d4 O-O 11. Rb1 (White is playing a little of this and a little of that, but all these moves don't fit neatly into the same plan. Black has to play incisively to take advantage of the momentary lull to clarify the center.)

(11. Nb3 (White usually avoids the knight trade to keep Black cramped and to support a4-a5. Bc3-b5, cramping Black further. That Donald didn't play this move indicated to me he wanted to play more toward the king-side. In that plan a2-a4 isn't so useful and many players choose not to play it, using that tempo on their king-side plans.))

(11. Qe1 Nb4 12. Bbd4 e5 13. fxe5 dxe5 14. Qg3 Bc5 (This is a position significantly and that takes the sting

out of White's offensive plan. This is why White takes the extra time to play Rg1-h1.))

11...Rxd4 12. Bxd4 (12. Qxd4 Bc7 13. e5 Nc8)

12...e5 13. Bc3 Bc6 (White could opt for f4-e5 to begin a pawn attack, but it's not so likely to succeed, yet it might be the best try.)

14. Bc5 (This forces a change in pawn structure and it gains the two bishops, but the resulting position isn't bad for Black. His coordination on the dark squares is very good.)

(14. f5 Bc4 15. Bxc4 exd5 Rxd8 17. g5 Nxd5 18. Nxd5 Bxd5+ 19. Kd1 Bc5

20. Qc1) 15...Qxc4 16. Qf3 d5 17. exd5 e4 18. Qg3 Rf8 19. Rad1 Nxd5 20. Nxd5 Rxd5 21. f6 Bf8 22. fag7 Bd6 f13)

14...Bxd5 15. exd5 Nd7 16. Bc3 Bf6 17. Rf3

(17. fxe5 Bxe5) 17...Rf8 (This not only threatens...e5-e4 it enables...Nd7-f8 or gives Kg8 some air to run, if necessary.)

18. fxe5 (18. Nh3 92 e4 19. Be2 Bnd2 f17)

18...Rxa5 19. Bb3 (19. Rxf6 gxf6 (doesn't work well enough because...Kb8-f8-e7 (running away) keeps Black safe))

19...g6 (Black matches his dark-square piece activity with a light-square pawn structure. White won't be able to make any headway against this. Can Black play offensively too?)

20. c3 Qc7 (20...Re7 (to double rooks on the e-file is also good)

21. Qc2 (21. Bf1 Rac6 (and White has no exceptional way to develop Qd1 or Rd1)

22. Qb3 Ng4 23. Bg1 Bg5)

21...Nxd3 22. Qxd3 Qc4 (Black prefers to get rid of the queens to avoid counterplay from springing up at Bb7 or Bb7. A simpler position doesn't lose the advantage, in this case it magnifies it. Naturally White should avoid the queen trade.)

23. Qxd4 (23. Qd2)

23...Rxd4 24. Kgl Ra8 25. Bb6 (25. Bb6 (may be a little better))

25...Bb8 (Bb7: Bc3 blunt the Bf6, so it gets repositioned to c5, where it can hold the queen-side together while participating in the offense against White's king.)

(25...h4 (is also tempting) 26. Rf3 f6 (threatening...Rf7,

...g6-g5, ...Kf7-g6h6, but B4 gets stuck during all that tool) (25...R65) 26. Rf3 Bb6+ 27. Kf1 a5 28. Bf4 Bc5

(The Bishop and pawns hold the dark squares and the R4 helps fight on the queen-side light squares. White's pieces aren't able to work together and are ineffective.)

29. Bg3 Kg7 30. Bf2 (Each piece trades helps Black reach a won pawn ending. White should be avoiding piece trades as much as possible.)

30...Bxf2 31. Rxf2 Rf6 32. Rd2 Rf5+ (This chases the King back into the corner, so Rai can't leave the back rank (e.g. Ra1-g3-B3))

33. Kf1 h5 34. B3 Kf6 (It's really not all that clear the King can do any damage, but the plan to advance king-side pawns needs that support. The only hitch is that Rf5 is in the way of Pf7.)

35. Rf1 (It's better to leave Rf5 on that awkward square.) (35...c4)

35...Bxf1 36. Kxf1 Rf5 37. Rf2 f5 38. Rd3 g5 39. e4 b6 (Black's three queen-side pawns hold back four white pawns, so Black's three-to-two majority on the king-side is almost like having an extra pawn.)

40. g3 (40. Kf1 (Waiting for Black to advance further is probably better. To meet the enemy when you're outnumbered isn't a good policy.)) (40. Rh3 h4 41. Rf3 f4 42. h3 Kd4 f19) 40...e4 (40...g4 41. Rd2 f4 42. gxf4 Rxf4+ (42...Kxf4 f2 (This isn't the ideal invasion formation. Black's King can't do any damage where the white King defends, so it has to chase White's rook out of the way and go after Pb3.) 43. Rd3 h4 44. Rf3 Rd4 (44...Kf5 45. Rd3 Rf4+ 46. Ke2 Kd4 47. Rg3+ Kd4 48. Rf6 Kc5 49. Rg5) 45. Ke2 g3 46. h3g3+ h3g3 47. Rf3+ Kg4 48. Rf6)

43. Kg2 Rf3 (Is more similar to the game continuation)) 41. gxf4 Rxf4+ 42. Kg2 Kd4 43. Rd1 Rf3 44. Rd1 ((Also interesting is) 44. Rb1 (to advance b3-d4.)) 44...Rg3 (Black prefers to keep his King in the middle of the action until a speculative concrete variation shows it to be better placed on a wing.) 45. Rf1 (45. Rb1 Kd4 (45...g4 46. B4 Ra3 (Is also good, but less obvious.)) 45...Rb3 46. Rf6 Kc5 (Now Black decides he wants his King to threaten Kg2 and uses

this to gain a tempo getting closer. What choice does White have but to play Rf6+, forcing ...Kf4?) (45...Rb4 (should also be good.)) 47. Rg6+ Kf4 48. Bxf6 Rxd6 Rb2+ 50. Kf1 Rb4 (Is similar enough to the game continuation 48...Rb2+ 49. Kf1 Rb4 (Black's threat to win Pcd 6 R4 in exchange for only Pb6 forces White's hand.))

50. Rg6 (This creates a crucial position where one slip (from either player) and all the prior work may be reduced to rubble.) (50. Rf6+ Kc5 (50...Kg4 51. d6 Rxc4 52. d7 Rd4 53. Rb6 Rxd7 54. Rb5) 51. Rb6+ Kf5 52. Rf6 Rxd4 53. Rxb6 a4 55. d6+ Ke6 (Rg5 is poison because ...Rg4+ forces a rook trade and the pawn ending is winning for Black) 56. Rd5 Rg4 h3g4 (56. Rg5 Rg4+ 57. Rg4 h3g4) 56...Kd7 g19 (56...Kd5 54 57. d7 (and the pawn promotes))) 50...Rxa4 (This is slightly dubious as it lets White's rook become more active. It was probably better to leave Rb4 to defend Pb6, keeping White's rook passive.)

(50...g4 (may be a better try) 51. Rf6+ (White has to continue using this to keep Black's King from settling up camp in front of Kf1.) 51...Kf5 52. Rg6+ Kf5 (52...Kd4 54 (Is very risky because Rf5 can run swifly to d8) 53. d6 Rb1+ 54. Kf2 51 Kxc4 55. Kc2 (preventing ...Rb1-d1 to catch the pawn.) 53. Rf6 h4 54. d6 f6 (But, what else can White do while Black is advancing pawns and considering offensive plans.) (54. Kg2 Rb2+ 55. Kf1 h3 56. c5 Bxc5 57. Rxc5 Rg2+ 58. Kh1 Rf2 Kg1 Rxd4 60. d6+ Ke6 61. Rd5 Kd7 62. Rf2 Ra3 63. Kf1 Ra2 64. Rd4 Rg2+ 65. Kh1 66. h3g3 Rg3 67. Kh2 Rb3 68. Kf1 Rb4 69. Rd3 Rb4 70. Kd2 a4 71. Kf1 d2+ 72. Kh1 Rb5 73. Rd4 Rf5 74. Rd2 32 75. Rf2 Rxd6 76. Rxd2 Rf5 77. Kf2 Kd4 78. Rf2 Rb3 79. Rf2 Rf5 819) 54...Ke6 (54...Rxa4 52 55. Rxb6 Rxc4 56. Rb5+ Ke6 57. Rxa5 Kxd6 515) 55...d7+ Kxd7 56. Rb6 h3 57. Rf6 Rxc4 58. Rxb6 Rxa4 (gives Black excellent chances to win.)) 51. d6 ((Another approach is) 51. Rb6 Rf1+ ((the only way I can see for Black to make real progress.)) (51...Rxc4 52. Rb5 a4 53. d6 Rd4 54. Rf5 g4 55. d7 Kf4 56. Rf5 Rf5+ Ke4 57. Rf5 Rxd7 58. Rxa4 511) 52. Kf2 Ra2+ 53. Kf1 a4 (guarding the third rank, so that d5-e6 can safely be met by ...Kf4-f3.) 54. c5 g4 (Black makes all the productive moves he can without exposing his King to endless checks.) 55. Rf6+ Ke5 56. Rb6 Rxd5 57. Rxb5+ Kc6 58. Rg5 a3 59. Rg4 Kxc5 (Black cheats ...Rb2, ...a2-a1=Q, winning) 60. Rd4 Rb5 61. Rf8 Rb4 62. Rb8+ (The alternative is to begin marching Ph2) Kc3 63. Rf8 Rb3 64. Rb8+ Kc2 65. Rf8 Rb2 66. Rb8+ (The check is obvious, but probably bad. This might be the best time to advance Ph2 because Kf2 is pretty well stuck. I suspect 66. h4 would draw.) Kf1 67. h4 Rb2 68. Rf8 Rb5 69. Kf2 Rb2 70. h5 a2 71. h6 a1=Q 72. Rxa1 Rxa1 73. h7 Rb8 74. Rg3 Rb8 75. Rf1 Rf1) 51...Kf3 (and immediately there's a mating net!) 52. h3 Rf1+ (52...g4 (Is one move quicker.)) 53. Kf2 Rf2+ 54. Kf1 g4 55. h3g4 h3g4 56. d7 Rf1+ 57. Rd2 g3+ 58. Kh3 Rh1# 0-1

D. Olson - M. Hathaway Round 6
 1. c4 g5 2. Nc3 Nf6
 3. Rf3 Nc6 4. g3 d5
 5. cxd5 Nxd5 6. d3
 7. Bg2 Nf6 8. 0-0
 1/2-1/2

We appreciate... The chess community would like to express our sincere gratitude to two sponsors who have stepped forward and contributed donations toward defraying the expenses incurred in various endeavors of the community.

We would particularly like to thank Jamie Trent Walker of the St. Albans Studio of Dance for a contribution of \$100 toward the expenses of the 2003 WYCA championship to be held this coming Labor Day Weekend and Gary Cummings of Woodpushers for a donation of \$100 toward the expenses of the 2002-2003 Grand Prix.

In order to put together events special enough to be worthwhile and yet affordable to the average chess player, we need help!

We pledge to try and make these events worthy of their support. Again, we thank them and pray that both enterprises will prosper in the coming years.

... he who sows sparingly will also reap sparingly, and he who sows bountifully will also reap bountifully."

2 Corinthians 9:6

Grant Perks wins Parkersburg Homecoming

Grant Perks of Ohio won the 2002 Parkersburg Homecoming tournament with a perfect score of 4-0. Ben Good and Byron Funkhouser tied for second at 3-1.

This year's event drew fourteen players to the River City on August 18, 2002. Pat Kelly organized and directed the event in his usual sterling manner.



A ROGUES' GALLERY FROM THE 2002 PARKERSBURG HOMECOMING.
Seated at left, from foreground: Byron Funkhouser, Jerry Skeen, and Chuck Vaughn. Seated at right, from foreground: Unidentified Fish, Tourney winner Grant Perks, and Ben Good. (Photograph by William Salmon)

Here are a few games from the event:

Dave Comer - Gary Cummings

Round 1 B45
1. e4 e6 2. d4 c5 3. Qh3 cxd4 4. Qxd4 Qf6 5. Qc3 Qc6 6. Qdb5 Wa5 7. Qd2 Wb6 8. Qa4 Wd8 9. Qh3c3 e6 7 10. Qd3 a6 11. Qe3 d5 12. Qb5 Wd7 13. exd5 exd5 14. Wd2 O-O 15. O-O-O Wd8 16. Wd2 d4 17. Qa4 Wd5 18. Qxh6 Qxf6 19. b3 Qg4 (Setting a trap!) 20. Wd1) Qg5 21. f4 Qxd1 22. fxg5 Qh5 23. Qc4 Wd4 24. Wf1 Wd3 25.

Qc5 Qa5 26. Wxh3 dxe3 27. Qd5 e2 28. Qe1 Qe7 29. Qxb7 Wb8 30. Qd4 Qxb7 31. Qxh7 Qxb7 32. Qxe5 Qd7 33. Qb2 Qd5 34. Qc3 Qxg5 35. g3 Qh3 36. a4 h5 37. b4 Qh7 38. Qb3 Qg6 39. Qd4 Qf5 40. c4 Qe4 41. Qd2 Qd3 42. b5 Qb7 43. Qb4 Qf5 44. c5 (44. Qc5 Qf1 -!) Qxh2 45. c6 Qc8 46. b5 Qf6 47. Qc5 Qe6 48. b7 Qxb7 49. cxb7 Qe8 50. Qc6 Qd2 51. Qxe2 Qxe2 52. Qc7 Qd3 53. b8=W Qxb8 54. Qxb8 Qc4 55. Qb7 a5 56. Qb6 Qb4 57. h3 Qxa4 58. Qc5 Qb3 [0:1]

John Froush - Byron Funkhouser

Round 1 A16
1. c4 Qf6 2. g3 g6 3. Qg2 Qg7 4. Qc3 O-O 5. e4 e6 6. Qge2 c6 7. O-O Qb7 8. d3 a5 9. h3 Qd5 10. Qe3 e5 11. f4 Qe7 12. f5 h6 13. Wd2 Qh7 14. g4 g5 15. Qh3 Qg8 16. Qg2 f6 17. h4 gxf4 18. Qh1 Qd7 19. Qxh4 Qf7 20. Qaht Wf8 21. Qg3 Qe8 22. Qh5 Qh8 23. Qh1 Qd7 24. Qe2 Qe7 25. Qxh6 Qxh6 26. Qxh6 Qxh6 27. Qxh6 Qxg8 28. g5 Qg7 29. Qh7 Qf7 30. f6 Qxh6 31. gxf6 Qxg6 32. Qh4 exf4 (O 32... Qe6) 33. Wg2 Qg7 34. Qh8# [1-0]

Jerry Skeen - Grant Perks Round 1 A08

1. g3 c5 2. Qg2 d5 3. Qh3 Qc8 4. O-O e5 5. d3 f6 6. Qb2 Qe7 7. c4 Qe6 8. cxd5 Qxd5 9. Qe4 Wd7 10. Qc3 O-O O 11. Qxd5 Qxd5 12. a3 Qd4 13. Qxd4 Qxg2 14. Qxg2 Wxd4 15. Wc2 Qb8 16. Qe3 Wd5 17. Qxg1 Qe7 18. b4 Qc8 19. bxc5 Qxc5 20. Qxc5 Qxc5 21. Wd2 e4 22. d4 Qh8 23. Wf4 Qf5 24. Qa1) g5 25. Wd2 Qx1 26. Qxc1 Qxc1 27. Wxc1 Wxd4 28. e3 Wd6 29.

Wc4 Qe7 30. a4 a6 31. Wg8 Qa7 32. Qc4 Qe5 33. Qg2 h5 34. h3 f5 35. Wf7 h4 36. gxf4 f4 37. exf4 gxf4 38. Wb3 f3 39. Qg1 Wg7 [0:1]

Dave Olson - Ben Good Round 2 D45

1. c4 e6 2. Qc3 d5 3. d4 c6 4. e3 Qf6 5. Qf3 Qb7 6. Qd2 Qd8 7. Qe2 O-O 8. O-O b6 9. cxd5 exd5 10. e3 Qe4 11. b4 Qd6 12. Wb3 Qg4 13. Qf1 Qxc3 14. Qxc3 Qe4 15. Qe1 Qg5 16. Qxg5 Qxe2 17. Wc2 Wxg5 18. Wxe2 Qf8 19. b5 c5 20. dxc5 bxc5 21. Wf3 d4 22. exd4 cxd4 23. a4 (23. Qd4? Wf5 and the threats against a1, e1, and h2 win.) Qd8 24. Qa5 Wf5 25. g3 Qc7 26. Qe1 Wd6 27. Qxc7 Wxc7 28. Wc6 Wxc6 29. bxc6 Qe6 30. c7 Qc8 31. Qab1 Qxe1 [1/2:1/2]

John Froush - Grant Perks Round 3

A20
1. c4 f5 2. g3 Qf6 3. Qg2 e5 4. d4 Qd4 5. Qd2 Qxd2 6. Wxh2 exd4 7. Wxd4 O-O 8. Qc3 Qc6 9. Wd2 d6 10. e3 Qe6 11. b3 Wf8 12. Qe2 Wb8 13. O-O Qd7 14. Qf4 Qe5 15. Qf1 Qc6 16. Qcd5 Qc8 17. Qa1 g5 18. Qxh6 Qxh6 19. Qd5 Qh8 20. f4 gxf4 21. exf4 Qg6 (21... Qg4? 22. Qde1?) 22. Wd4 Wf7 23. b4 a6 24. a4 Wg7 (24... Qe4? 25. Qb6! Δ 26. Qd5 +) 25. b5 Wxd4 26. Qxd4 Qd7 27. Qe1 Qf7 28. Qd2 Qe8 29. Qxh8 Qxh8 30. Qe3 Qxb5 31. Qxb7 Wb8 32. Qd5 Qf6 33. exb5 Qe7 34. Qg2 Qf7 35. Qf2 Qe6 36. Qa2 Qd7 37. Qa7 d51 38. cxd5 Qxb5 39. Qc4 Qxd5 40. Qxd5 Qxd5 41. Qe5 Qe6 42. Qe2 Qb7 43. Qc2 Qe7 44. Qd3 Qa7 45. h3 g6 46. g4 Qa3 47. Qc5 Qd5 48. Qg2 fxd4 49. fxd4 ... and the rest of the game went unrecorded in mutual time pressure. As I recall Black ultimately won with a Q fork on e3, picking up the W, but I'm not

sure. In any event, Black won! [0:1]

Dave Olson - Gary Cummings Round 3

A18
1. c4 Qf6 2. Qc3 e6 3. e4 e5 4. e5 Qe4 5. Qxh4 Qxh4 6. Wd2 Wd4 7. f3 Wxh5 8. fxe4 Qc6 9. Qf3 Wf5 10. e3 Qd7 11. Qb1 Qe7 12. b4 Wf5 13. Wf2 O-O 14. Qe2 Wg6 15. d3 Qh6 16. O-O e5 17. Qh4 Qxh4 18. Wxh4 f5 19. Qb2 Qd4 20. Qxd4 exd4 21. exf5 Qxh5 22. Wxd4 Qf8 23. Wf5 Qxc3 24. Qxd3 Wxc3 25. Wxc7 Qd7 26. Wf4 Wxh3 27. c5 [1/2:1/2]

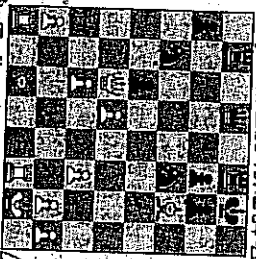
Joe Meadows - Ben Good

Round 3 B12
1. e4 c6 2. d4 d5 3. f3 e6 4. Qc3 Qb4 5. Wd3 b6 6. Qe2 Qa6 7. Wf3 Qxc3 8. bxc3 Qxe2 9. Qxe2 Qe7 10. Qa3 O-O 11. g4 Qe8 12. h4 Qe4 13. fxe4 f5 14. g5 fxe4 15. Qxe7 Wxe7 16. O-O e5 17. Qa1 Wf6 18. Wxh4 Qd7 19. Qf4 Wg4 20. Qg2 Wxh4 21. Qxh4 exd4 22. Qxd4 Qc5 23. Qf4 Qe3 24. Qd3 Qxd3 25. cxd3 Qh8 26. Qh8 Qxh8 27. Qf2 Qe5 28. a4 Qe7 29. Qf3 c5 30. Qc4 Qd6 31. Qe4 Qf5 32. Qe3 a6 33. d4 Qf1 34. Qxh5 bxc5 35. Qd3 Qd5 36. Qe7 Qf3 37. Qe2 Qh3 38. Qg7 Qh4 39. Qe7 Qc4 40. Qxh6 Qxc3 41. Qc6 [1/2:1/2]

Grant Perks - Joe Meadows

Round 4 C00
1. c4 e6 2. e4 d5 3. exd5 exd5 4. cxd5 Qf6 5. Qb5 Qd7 6. Qc4 Qc5 7. d4 Qb4 8. Qc3 O-O 9. Qe2 Qg4 10. f3 Qh5 11. Wb3 Qxc3 12. bxc3 Qb7 13. Qd3 c6 14. dxc6 bxc6 15. O-O c5 16. Qf4 Qg6 17. Qxg6 fxd6 18. Qxg6 [1-0] If it is easy to understand Joe's

frustration. In this position, but resignation may be premature! He should try 18... ♟b8 19. ♟c4 ♟b6



20. ♟x7 [Leaving the e2-g8 diagonal allows... f6] ♟x7 21. ♟xc5 ♟c8 22. ♟a3 ♟f5 23. ♟d2 ♟c4 24. ♟g1

♟xd2 25. ♟xc3. At this point there is quite a bit of game left, but personally I think Black has the upper hand.

We should note that Black can not improve by inserting 18... c4 and then 19... ♟b8 as White does not recapture on move 19, but retreats the ♟. After 19... d3 20. ♟xc3 White remains a P up.

I guess the moral to the story, when you're thinking of resigning, take another quick look around!

2002 PARKERSBURG HOMECOMING TOURNAMENT

1. Grant Perks	W12	W7	W4	W8	4.0
2. Ben Good	W9	D5	D8	W7	3.0
3. Byron Funkhouser	L4	W10	W9	W5	3.0
4. John Poush	W3	D6	L1	W12	2.5
5. Dave Olson	W11	D2	D6	L3	2.0
6. Gary Chinnings	W10	D4	D5	--	2.0
7. Robert Canary	W14	L1	W12	L2	2.0
8. Joe Meadows	--	W13	D2	L1	2.0
9. Charles Wainugh	L2	W11	L3	W14	2.0
10. David Gomer	L6	L3	W13	D11	1.5
11. Mike Price	L5	L9	W14	D10	1.5
12. Jerry Skean	L1	W14	L7	L4	1.0
13. William Salmon	Bye	L9	L10	U	1.0
14. Glenn Haynes	L7	L12	L11	L9	0.0

JIM WALKER WINS HCC'S OCTOBER CHESS FEST!

Jim Walker won the Open section of HCC October Chess-Fest with a perfect score of 4-0. Ben Good and Gary Cummings shared second place with a score of 3-1.

Victor Alvarini won the K-12 section with a 6-0 score. Second in that section was shared by Ian McClure, Joseph Gore, and Sarah Foote at 4-1.

Christie Stuart topped the K-5 section with a perfect 6-0 score. Sharing second with 4-1 scores were Jon Studler,

Casey Nuzum, and Robert Granita, and Corrie Douglas.

The tournament was played October 19, 2002 at Nutter Fort. This edition of the series drew seventy players! As one would expect, Robert Jordan organized and directed on behalf of the host club, the Harrison County Checkmates. In terms of numbers, this series is the most successful in the state over the last few years. On the following page we provide the cross-tables for the various sections.

HCC OCTOBER CHESS-FEST

1. James Walker	WV 2000*	2011*	W-15	W-11	W-7	W-6	4.0
2. Benjamin Good	WV 1844*	1852*	W-16	D-6	W-10	D-3	3.0
3. Gary Cummings	WV 1813*	1822*	D-8	W-18	W-5	D-2	3.0
4/5. Shih-Houng Young	WV 1766*	1770*	W-13	E-7	W-17	W-11	3.0
5. Paul Davis	SC 1923*	1896*	W-17	D-10	L-3	W-13	2.5
6. Jason Young	WV 1700*	1727*	W-14	D-2	W-6	L-1	2.5
7. Mark Helmann	PA 1667*	1746*	W-9	W-4	L-1	H-	2.5
8. Jeremy Green	WV 1461*	1535*	D-3	L-9	W-18	W-12	2.5
9. Paul Hines	WV 1966*	1938*	L-7	W-8	L-1	W-19	2.0
10. Alexander Helmann	PA 1770*	1755*	W-19	D-5	L-2	H-	2.0
11. Byron Funkhouser	WV 1708*	1700*	W-20	L-1	W-17	L-4	2.0
12. James Fuller	WV 1685*	1630*	U-	D-13	W-14	L-8	1.5
13. Benjamin Cowley	WV 1284*	1320*	L-9	D-12	W-20	L-5	1.5
14. Dong Chen	WV 1057*	1071*	L-6	B-	L-12	D-18	1.5
15. Mike Baker	WV 1620*	1619*	L-1	U-	U-	W-20	1.0
16. Kevin Barthoud	PA 1544*	1528*	L-2	W-20	L-4	U-	1.0
17. Eric Barthoud	PA 1503*	1508*	L-5	W-19	L-11	U-	1.0
18. David Comber	WV 1348*	1361*	H-	W-3	L-18	D-14	1.0
19. Nathan Hoxie	WV 1162*	1154*	L-10	L-16	B-	L-9	1.0
20. Richard Cowley	WV 1244*	1215*	L-11	L-17	L-13	L-15	0.0

HCC OCTOBER CHESS-FEST

1. Victor Silverth	W21	W21	W2	W5	W4	5.0
2. Ian McClure	W23	W18	L1	W9	W10	4.0
3. T. Joseph Gore	W11	W8	W7	W3	W12	4.0
4. Sarah Hoxie	W14	W19	W6	W6	L1	4.0
5. James Stillman	W24	W15	W17	L1	W11	4.0
6. Kevin Tillman	W20	L7	L4	W21	W13	3.0
7. Darrell Strovers	W22	W6	L3	L3	W20	3.0
8. Kenney Jackson	W12	L3	W14	L10	W17	3.0
9. Mona Sivneri	W26	L17	W21	L2	W16	3.0
10. Jenny Young	W27	W18	W17	W8	L2	3.0
11. Joshua Walton	L3	W27	W18	W17	L5	3.0
12. Justin White	L8	W20	W23	W7	L3	3.0
13. David Whitacre	L17	D16	W26	W19	L6	2.5
14. Laura Vailalanga	L4	W26	L8	W18	D19	2.5
15. Zac Mueller	L5	L5	D19	L16	W23	2.5
16. Jonathan Mueller	L19	D13	W27	W15	L9	2.5
17. Gary Leonard	W13	W9	L5	L11	L8	2.0
18. Jacob Nixon	W25	L2	L11	L14	W24	2.0
19. Andrew Fain	W16	L4	D15	L13	D14	2.0
20. Brad Eyle	L6	L12	Bye	W22	D7	2.0
21. Mary Jean Sparks	L1	W22	L9	L6	W25	2.0
22. Wesley Hood	L7	L21	W25	L20	W26	2.0
23. Dante Villarrreal	L2	W25	L12	D24	L15	1.5
24. James Swindler	L5	Bye	L10	D23	L18	1.5
25. Tyler George	L18	L23	L22	W27	L21	1.0
26. Angela Broschart	L19	L14	L13	Bye	L22	1.0
27. Jessica West	L10	L11	L16	L25	Bye	1.0

HCC OCTOBER CHESS FEST

1. Stuart Christie	W5	W8	W2	W3	5.0	
2. Jon Studler	W9	W9	W6	L1	W8	4.0
3. Casey Nuzum	W15	W14	W7	W13	L1	4.0

(Continued on Page 26)

OPEN SECTION OCTOBER 12, 2002

W-15	W-11	W-7	W-6	4.0
D-8	W-18	W-5	D-2	3.0
W-13	E-7	W-17	W-11	3.0
W-17	D-10	L-3	W-13	2.5
W-14	D-2	W-6	L-1	2.5
W-9	W-4	L-1	H-	2.5
D-3	L-9	W-18	W-12	2.5
L-7	W-8	L-1	W-19	2.0
W-19	D-5	L-2	H-	2.0
W-20	L-1	W-17	L-4	2.0
U-	D-13	W-14	L-8	1.5
L-9	D-12	W-20	L-5	1.5
L-6	B-	L-12	D-18	1.5
L-1	U-	U-	W-20	1.0
L-2	W-20	L-4	U-	1.0
L-5	W-19	L-11	U-	1.0
H-	W-3	L-18	D-14	1.0
L-10	L-16	B-	L-9	1.0
L-11	L-17	L-13	L-15	0.0

K-12 SECTION

W2	W2	W5	W4	5.0	
W10	W2	W5	W4	5.0	
W18	L1	W9	W10	4.0	
W8	W7	W3	W12	4.0	
W19	W6	W6	L1	4.0	
W15	W17	L1	W11	4.0	
L7	L4	W21	W13	3.0	
W6	L3	L3	W20	3.0	
W12	L3	L10	W17	3.0	
L17	W21	L2	W16	3.0	
W27	W18	W17	W8	3.0	
L3	W27	W18	W17	3.0	
L8	W20	W23	W7	3.0	
L17	D16	W26	W19	2.5	
W26	L8	W18	D19	2.5	
L5	L5	D19	L16	2.5	
L19	D13	W27	W15	2.5	
W13	W9	L5	L11	2.0	
W25	L2	L11	L14	2.0	
L4	D15	L13	D14	2.0	
L6	L12	Bye	W22	D7	2.0
L1	W22	L9	L6	W25	2.0
L7	L21	W25	L20	W26	2.0
L2	W25	L12	D24	L15	1.5
L5	Bye	L10	D23	L18	1.5
L18	L23	L22	W27	L21	1.0
L19	L14	L13	Bye	L22	1.0
L10	L11	L16	L25	Bye	1.0

K-5 SECTION

W2	W2	W3	W3	5.0
W8	W4	L1	W8	4.0
W9	W6	L1	W8	4.0
W14	W7	W13	L1	4.0

**WVSCA and HCC invites you to the
35th ANNUAL WV SCHOLASTIC CHESS CHAMPIONSHIPS
to be held on April 5-6, 2003 at Nutter Fort Elementary School
REGISTER NOW!**

OPEN to all West Virginia scholastic chess players attending WV schools.
UNEXPIRED USCF MEMBERSHIP REQUIRED.
SECTIONS: HSRK-12), 2 rounds Saturday, 2 rounds Sunday, TL, G75 (G70 W65)
MSRK-9), 5 rounds Saturday only, TL, G43 (G40 W45)
ELK-6), 6 rounds Saturday only, TL, G30 (G25 W45)
PRK-3), 5 rounds Saturday only, TL, G30 (G25 W45)

DIRECTIONS TO SITE: Take I-79 Exit 115, then 3.7 miles North on Route 20
HOTELS: <http://ronk.hsa.com.edu/~sic>
TOURNAMENT INFO: John Homer (904)776-4591, JohnHomer@worldnet.att.net
REGISTRATION/ENTRY FEES: Advance entry only; \$15 - must be paid by March 26, 2003 and must include USCF dues if you do not have an unexpired USCF ID.

******* IMPORTANT *******
WHAT TO BRING TO TOURNAMENT: USCF ID Card, chess set & board, chess clock, and pen or pencil.
CHECK-IN: 7:45-8:30am Saturday to be placed in first round.
Check-in immediately upon entering building.

ENTRY FORM: 2003 35th Annual WV Scholastic Chess Championships ENTRY-FEE: \$15.
FORM MUST BE RECEIVED BY MARCH 26, 2003. FILL-IN ALL BLANKS - PRINT LEGIBLY
IF NO USCF ID OR EXPIRED, INCLUDE USCF DUES: If 14 or under, \$13 w/o magazines, \$19 w/magazines, (\$25 if over 14 years)

Player's Name: _____ Sex: _____ Birthdate: _____
Address: _____ City: _____ State: _____ Zip: _____ Phone: _____
E-mail address: _____
School (or St/County Home Sch Addr): _____ Circle K-3 K-6 Grade: _____ Section: K-9 K-12
USCF ID: _____ Exp Date: _____ Rating: _____
Entry Fee: _____ USCF Dues: _____ Other D Dues: _____ Total fees enclosed: _____
Coach Name: _____ Phone: _____
Coach Address/City/Zip: _____
Mail to John Homer, 208 Brookhaven Drive, Nitro, WV 25143-1104.
E-mail: _____
Make checks payable to WVSCA. Enclose SASSE for acknowledgment if no e-mail.
Cut Here _____
If you would like a T-shirt commemorating the 35th Annual WV Scholastic Chess Championships please indicate the number and size below. Cut off and mail this part, with payment, to HCC, c/o Ruth Nixon, Rt. 1 Box 493-C, Mt. Cayle, WV 26408. Orders must arrive no later than Friday March 14, 2003. T-Shirts can be picked up at the Tournament.

Youth T-Shirt M(10-12) L(14-16)
Adult T-Shirt S M L XL XXL
Total (\$15 per shirt) Make all checks payable to: HCC Checkmates

Name (Please Print) _____ Telephone number _____ Date _____

(Continued from page 26)

4. Robert Grzonka	W16	W10	L1	W14	W9	4.0
5. Corrie Burfas	L1	W21	W16	W6	W13	4.0
6. Kevin Thomas	W22	W12	L2	L5	W14	3.0
7. John Vallelonga	W20	W23	L3	L9	W16	3.0
8. Mark Pinti	W21	L1	W20	W12	L2	3.0
9. Samantha Connolly	W19	W15	W20	W7	L4	3.0
10. Jeremy Thomas	W13	L4	L12	D21	W22	2.5
11. Kyrstophir Shreve	W18	L6	W14	D17	W20	2.5
12. Holly Hodgson	W18	L6	W19	L8	D15	2.5
13. Gina Strogers	L10	W19	W15	L3	L5	2.0
14. Andrew Pope	W17	L3	W11	L4	L5	2.0
15. Samantha Wearns	L3	Bye	L13	D20	D12	2.0
16. Simon Hopkinson	L4	W17	L5	W23	L7	2.0
17. Jacob Lehosit	L14	W16	D18	D11	W21	2.0
18. Eric Rogers	L12	L20	D17	D19	W23	2.0
19. Evan Steinkner	L9	L13	D22	D18	Bye	2.0
20. Brandon Leroy	L7	W18	L9	D15	L11	1.5
21. Alex Hartzler	H8	L4	Bye	D10	L17	1.5
22. Shawn Cooper	L6	L6	L11	Bye	L10	1.5
23. Dallas Connolly	Bye	L7	L8	L16	L18	1.0

BEN GOOD WINS HCC'S AUTUMN CHESS CHALLENGE!

Ben Good defeated Jim Walker in the last round of the HCC Autumn Chess Challenge to capture first place with a 4-0 score. Second was shared by Jason Young, Byron Funkhouser, Ezra Jampole, and Jeremy Green, all at 2.5-1.5. Twelve players participated in the Open Section. Eric Guffey scored 5-0 to win the K-12 section which drew thirty-seven players.

HCC AUTUMN CHESS CHALLENGE OPEN SECTION NOVEMBER 9, 2002

1. Benjamin Good	WV 1B52*	1911*	W--5	W--7	W--2	W--6	4.0
2. Jason Young	WV 1727*	1739*	W--12	W--6	L--1	D--4	2.5
3. Byron Funkhouser	WV 1700*	1661*	W--11	L--9	W--8	D--5	2.5
4. Ezra Jampole	PA 1554*	1628*	L--6	W--10	W--7	D--2	2.5
5. Jeremy Green	WV 1535*	1569*	L--1	W--12	W--10	D--3	2.5
6. James Walker	WV 2011*	2000*	W--4	L--2	W--9	L--1	2.0
7. Ed Garner	WV 1988*	1964*	W--8	L--1	L--4	W--11	2.0
8. Mike Baker	WV 1619*	1644*	L--7	W--11	L--3	W--9	2.0
9. Shih-Huang Young	WV 1770*	1747*	D--10	R--3	L--6	L--8	1.5
10. David Camer	WV 1361*	1369*	D--9	L--4	L--5	W--12	1.5
11. Jacob Lubman	WV 1211*	1220*	L--3	L--8	W--12	L--7	1.0
12. Nathan Hoxie	WV 1154*	1121*	L--3	L--5	L--11	L--10	0.0

HCC AUTUMN CHESS CHALLENGE K-12 SECTION

1. Eric Guffey	W16	W12	W10	W3	W5	5.0
2. Cory Leonard	W24	D20	W6	W9	W8	4.5
3. Sarah Hoxie	W23	W19	W11	L1	W12	4.0
4. Justin White	W34	I21	W20	W13	W14	4.0
5. Jacob Nixon	W33	W8	W9	W18	L1	4.0

6.T. Walker Guffey	D17	W31	I2	W32	W21	3.5
7. Bradley Eyle	W32	I10	D22	W19	W18	3.5
8. Ben Shumate	W15	I5	W23	I2	I2	3.0
9. James Tillman	W25	W14	L5	I2	W24	3.0
10. Darrall Scoover	W22	W7	L1	D21	D17	3.0
11. Ryan Butler	W26	W13	L3	L14	W23	3.0
12. Andrew Shumate	W37	L1	W36	W15	L3	3.0
13. Joshua Walton	W36	L11	W35	L4	R27	3.0
14. Jesse Tringler	W27	L9	W33	W11	L4	3.0
15. Mary Jean Sparks	L8	W17	W24	L12	W25	3.0
16. Shawn McGary	L1	W29	L27	W33	W28	3.0
17. Nathan Nicholson	D6	L15	W31	W20	D10	3.0
18. Ian McClure	D31	W35	W21	L5	L7	2.5
19. Jerry Young	W30	L3	D32	L7	W26	2.5
20. Joshua Tringler	W29	D2	L4	L17	W32	2.5
21. Dante Villarreal	W29	R4	L18	D10	W22	2.5
22. James Swahler	L10	W28	D7	L23	W33	2.5
23. Laura Vallalonga	L3	W30	L8	W22	L11	2.0
24. Sean Bonnet	L2	W37	L15	W35	L9	2.0
25. Brandt Stalnaker	L9	L27	L8	W29	W36	2.0
26. Angeli Brochart	L11	W25	Bye	W30	L15	2.0
27. Jacob Zamb	L14	W25	W16	L8	L13	2.0
28. Sean Parli	L21	L22	W34	L8	L13	2.0
29. Kiara Nice	L20	L16	L25	W37	L16	2.0
30. Andrew Mcgilton	L19	L23	W37	L26	W36	2.0
31. Jonathan Maulier	D18	L6	L17	L28	W34	1.5
32. Thomas Loder	L7	W34	D19	L6	L20	1.5
33. Zac Kauler	L5	Bye	L14	L16	L22	1.0
34. Joshua Nicholson	L4	L32	L28	Bye	L31	1.0
35. Jessica West	Bye	L18	L15	L24	L30	1.0
36. Justin Connolly	L13	R26	L12	L25	L29	1.0
37. Clark Kendall	L12	L24	L30	L29	Bye	1.0

HCC AUTUMN CHESS CHALLENGE K-5 SECTION

1. Sean Coffers	W23	W12	W8	W5	W2	5.0
2. Jon Stutler	W22	W11	W4	W6	I1	4.0
3. Keegan Guffey	W14	W15	L5	W15	W8	4.0
4. Robert Grzonka	W23	W16	I2	W14	W7	4.0
5. Kelvin Thomas	W32	W24	W3	L1	W9	4.0
6. Mark Pinti	W29	W9	W7	L2	W15	4.0
7. Casey Nuzum	W31	W20	L6	W10	L4	3.0
8. Tiffany Khalilak	W25	W21	L1	W20	L3	3.0
9. Tsukasa Veda	W17	L6	W21	W11	L5	3.0
10. Corrie Burilas	L24	W27	L7	W25	3.0	
11. Samantha Connolly	W33	L2	W17	W23	3.0	
12. Johnny Vallalonga	W26	L1	L14	W32	3.0	
13. Andrew Pope	L3	W34	W24	L3	W16	3.0
14. Eric Rogers	W19	L3	D18	W18	L6	3.0
15. Gina Strovers	W18	L4	D15	W19	L13	2.5
16. Jacob Tebost	W18	L4	W30	L11	D22	2.5
17. Shawn Cooper	L9	W30	L11	W31	D32	2.5
18. Adam Hamilton	L16	D19	W29	L15	R28	2.5
19. Clint Hopkins	L15	D18	W33	L16	W29	2.5
20. Krysopher Shreve	W34	L7	W27	L8	L14	2.0
21. Simon Hoskinson	W30	L8	L9	W24	L12	2.0
22. Jeremy Thomas	L2	D32	D25	D28	D17	2.0

24. Brandon Terry	D21	D25	D38	W26	D11	2.0
25. Brandon Rogers	W10	L5	L13	L21	W32	2.0
26. Alexander Ortiz	L8	D24	D24	W27	L10	2.0
27. David Sogard	L12	W31	L10	D23	W33	2.0
28. Jacob Peterson	Bye	L16	L20	L25	D31	1.5
29. Daniel Simpson	L4	L13	W30	D22	W19	1.5
30. Gregor Larsen	L21	L17	L28	D33	W34	1.5
31. Samantha Meadows	L7	L26	D34	L17	L27	1.0
32. Katherin Shurt	L5	D22	D35	L12	D24	1.0
33. Matthew Shurt	L11	D29	W19	D30	D26	1.0
34. William Rose	D20	D31	D31	L29	D30	0.5

Next Issue...

- ❖ We should have coverage of the Charleston Chess Club Championship held this past fall mid-winter.
- ❖ We will have coverage of various tournaments from the HCC series.
- ❖ We will likely cover the 2003 WV Action Championship and lots more! (hoped)



Jimmy Fuller, winner of the February Charleston Chess Club Quick-Tournament, contemplates another wasted weekend of chess play. (This picture is actually from the HCC Noel Chess Celebration. However, it captures the spirit of Quick Chess perfectly.)

(Photograph by Ben Good)