

WEST VIRGINIA



CHESS BULLETIN

Number 113

July 1955

SEVENTEENTH ANNUAL W. VA. STATE CONGRESS

Place: Charleston YMCA (opposite Daniel Boone Hotel).

Time: Saturday noon—September 3.

Events: SENIOR CHAMPIONSHIP OF STATE. Open to all, but title may only be held by a resident of W. Va.

JUNIOR CHAMPIONSHIP OF STATE. Restricted to entrants under 21 years of age.

THE W. VA. "OPEN": A tournament designed for those desiring to play without the tension of championship competition. It has always been very popular.

Arrangements for six sessions under Swiss System have been made. Two sessions Saturday, three on Sunday and one on Labor Day.

The tournament director, entry fees, moves per hour and other details are still to be announced.

Accommodations are, of course, obtainable in the well-known hotels of the capital city, and Mr. Hurt adds that the remodeled YMCA has a number of rooms available for lodgers.

So come ye all—bring clocks and men and even your families, but come.

CITY TOURNAMENTS

Wheeling reports conclusion of their first city tournament in many years. Our President, Hon. Thomas B. Sweeney was the winner. We hope to publish some of their games when they are submitted.

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Now that Charleston players have established a regular meeting place (Wednesday evenings, the YMCA) they are finishing a very interesting city tournament with Edward Foy the probable winner, and John Hurt a capable second. (See present games section for a very fine specimen.)

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The annual Huntington city championship will begin on July 16. A strong entry list includes Burdick, Mergan, Neel, Werthammer, and Sayre.

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State Champion Donald Burdick played Dr. Werthammer an unofficial match of four games. Burdick leads $2\frac{1}{2}$ to $\frac{1}{2}$. Dr. Werthammer has annotated the games for this issue.

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Inter-city matches between Wheeling and Charleston, and Huntington in both senior and junior groups are being considered.

TRAVEL NOTES

Dr. Werthammer and Donald Burdick played in the Carolinas Open Championship held in Asheville, N. C., July 8-10.

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Tom Bergquist was married in Spokane, Washington, on June 4, and after an extensive wedding tour that "even" touched Mexico City, has returned to more serious endeavors in his home town.

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Cpl. and Mrs. James R. Ballard were married June 16 and are now living in their new home at 810 O Avenue, Fort Sill, Okla.

REHABILITATION

During the reconditioning of Huntington's YMCA building, members of the local club meet at the home of the editor (1128 Ninth Avenue, Telephone 34512) every Saturday afternoon.

GAMES SECTION

(Notes by Dr. Werthammer)

PRACTICE MATCH

Game 1

This is usually preceded by P-K3 to prevent the Staunton Gambit.

Dr. S. Werthammer vs. D. Burdick

1. P-Q4, P-KB4;

2. P-K4, PxP; 3. N-QB3, N-KB3; 4. P-B3, PxP

Here or on the next move P-Q4 is played. The text gives Black a difficult game.

5. NxP, P-K3; 6. B-Q3, B-K2; 7. 0-0; 8. Q-K2, N-B3; 9. B-KN5, P-Q4; 10. QR-K, B-Q2; 11. P-QR3, P-QR3; 12. N-Q

To prepare P-B4.

Suddenly Black has the attack and White has to fight hard to hang on.

23. R-B, P-Q5

To forestall B-QB5, but the move frees White's K4 for the N. 24. B-R6, QR-KB; 25. N-K4, RxRch; 26. RxR, RxRch; 27. QxR, Q-B2; 28. N-Bich, BxN; 29. PxR

Black was able to nurse the gambit P into a strong passed P. White has some hold on the Black K-wing by control of the black squares. A very exciting end play results.

29. . . , N-K; 30. B-KN5, P-B4

The now free P is protected and can easily advance.

31. Q-B3, B-Q4; 32. Q-B4, Q-B2; 33. B-K4!

This move saves the game and has to be exactly calculated.

33. . . , BxB

Of course not QxQ?? as 34. BxRch wins.

34. QxB, Q-N6ch; 35. K-B, QxPch; 36. K-K, Q-N6ch; 37. K-B, Drawn.

Not K-Q because of Q-N6ch and Q-B2. After the text Black has to force the draw by perpetual check.

GAME 2

KING'S GAMBIT

D. Burdick vs. Dr. Werthammer

1. P-K4, P-K4; 2. P-KB4, PxP; 3. N-KB3, P-Q4; 4. PxP, N-KB3; 5. B-N5ch, P-B3; 6. PxP, PxP; 7. B-E4, N-Q4

After NxP; 8. PxN, QxQ; 9. RxQ This move is an invention of Botvinnik.

8. N-B3, B-K2

The correct follow-up is B-K3. 9. 0-0, 0-0; 10. P-Q4, NxN; 11. PxN, Q-B2

One move wasted; P-N4 at cnc2. 12. N-K5, P-N4; 13. Q-R5, B-K3; 14. B-B, 0-0; 15. PxN, NxP; 16. B-K3

B-Q3, P-KB4; 15. P-N3

White played 12. NxP chiefly because he felt that he could win a piece by 16. P-B4. But too late did he see the rejoinder BxP!! after P-B4. (16. P-B4, BxP; 17. QxB, N-Bich; 18. K-B2, NxR; 19. KxN, R-Kch followed by Q-R5 and Black wins).

17. P-B4, N-B2; 18. B-Q3?

White has an advantage because Black's minor pieces have little scope.

On the other hand White's K-wing is open. With P-N5! followed by Q-B3 he could have kept Black restricted. After the text the picture suddenly changes.

18. . . , Q-R5; 19. Q-B3?

This loses. K-N2 was better.

19. . . , PxP; 20. PxP, BxB; 21. PxN,

22. Q-K4, QxPch; 23. K-B2, NxPch!

Very pretty.

24. QxN, BxP; 25. Q-B4ch, K-R; 26. B-Q4, B-N4ch; 27. Resigns.

GAME 3

TWO KNIGHTS' DEFENSE

Dr. Werthammer vs. D. Burdick

1. P-K4, P-K4; 2. N-KB3, N-QB3; 3. B-B4, N-B3; 4. P-Q3, P-Q4

At this stage of the opening this

move weakens Black's KP.

5. PxP, Nxp; 6. 0-0, N-N3

Better is B-KN5 followed by BxN and N-Q5.

7. N-B3!

This finishes White.

22. Q-K4, QxPch; 23. K-B2, NxPch!

Very pretty.

24. QxN, BxP; 25. Q-B4ch, K-R; 26. B-Q4, B-N4ch; 27. Resigns.

CHARLESTON, W. VA.

CITY CHAMPIONSHIP - 1955

COLLE SYSTEM

John F. Hurt, Jr.

vs. John Crawford

1 P-Q4, P-Q4; 2 N-KB3, N-KB3;
3 P-K3, P-QB4; 4 P-B3

A minor opening inexactitude. QN-Q2 is better.

4 . . . , QN-Q2; 5 QN-Q2; Q-B2, 6 B-Q3

After Q-B2 White's best is P-B4. This now would lose a tempo; thus, 4 P-B3 was too early.

6 . . . , P-K4; 7 NxP?

This gives the opening advantage away. Black frees his game without difficulty. P-K4 is the move.

7 . . . , NxN; 8 PxN, QxP; 9 Q-K2

Again weak. More energetic is N-B3 followed by P-QN3.

9 . . . , B-Q3; 10 B-N5ch

Developing Black.

10 . . . , B-Q2; 11 BxBch, KxB!

The K is perfectly safe in the center.

12 N-B3, Q-R4; 13 P-QN3, KR-K;

14 B-R3, P-QR3

Easily parrying the threat of Q-

N4ch.

15 R-Q, QR-Q; 16 P-R3, K-B

Black has artificially castled. His game is far superior.

17 P-QN4

White's attack is not justified by his undeveloped state and weak position.

17 . . . , PxP; 18 BxP, BxB; 19 PxP, K-N; 20 N-Q4, Q-K4; 21 0-0, N-K5; 22 Q-N2?

Counterchances would result after R-B! with the threat of N-B6ch or P-N5.

22 . . . , R-Q3

Initiating a final attack which ends in a beautiful manner.

23 QR-B, R-KN3; 24 K-R, Q-N4; 25 R-KN, Q-R5; 26 R-B2

Somewhat better QR-B; but this was hard to foresee.

26 . . . , N-N4; 27 K-R2, R-K5; 28 P-B3, RxN!!

Unexpected and forcing and exceeded in beauty only by the next Black move.

29 QxR, and Black announced mate in 3, starting with QxPeh.

PRESIDENT W. VA. CHESS ASSOCIATION —

THOMAS B. SWEENEY, Hawley Bldg., Wheeling, W. Va.

SEND DUES AND SUBSCRIPTIONS TO —

WILLIAM F. HARTLING, Sec'y-Treas, 131 Park St., St. Albans, W. Va.

W. VA. CHESS BULLETIN —

V. S. HAYWARD, M. D., Editor, 1128 Ninth Ave., Huntington, W. Va.

S. WERTHAMMER, M. D., Games Editor, 304 Holswade Drive,
Huntington, W. Va.